

Summer Camp 2018 Departure & Arrival Info:

Scouts should arrive at the old Bi-Lo parking lot (corner of Hwy 160 West and Munn Road in Fort Mill) on Sunday on June 24th no later than 10am. They should be in full uniform (we always travel in full uniform) and bring \$5 to turn in for bottled water to be purchased for the troop while at camp. They should bring their medications and dosage information sheets (found in this packet) to the med station that will be set up and also be prepared to provide the combination/or extra keys to their footlocker's lock on an index card.

We will plan to stop and grab a quick bite on the way TO AND FROM camp, so be sure to save extra money for that.

Scouts will return to the same location for pick-up on Saturday, June 30th around noon and will call parents when we are about 30 minutes away.

Visitors

Because of the busy schedule a camper maintains at camp, families and friends are encouraged to attend the special family night campfire held each Thursday evening. Units begin to prepare for family night at 5:00 pm (no visitors will be allowed on properly until 5pm).

If visiting, please observe the camp speed limit. The life you save may be your son's. Meals for families are offered for \$5.00 each and must be ordered and paid for in advance no later than noon on the Monday of camp. Otherwise, please be sure to eat before you arrive at camp or arrange to bring a picnic style meal to eat on-site (your scout can join you for your picnic if you wish).

Mail, Email and Phone

You are encouraged to send mail (with a few extra dollars if you desire) to the following address (substituting your scout's name in the second line).

Camp Bud Schiele

Troop # and Scout's Name
Camp Bud Schiele
668 Boy Scout Rd.
Rutherfordton, NC 28139

Keep in mind that there may be two to three days before it reaches camp, so time your letters for arrival while we're still at summer camp.

The camp phone number and email address are shown below.

Office Phone #: 828-287-2299 - **Email:** campbudschiele@gmail.com

Packing List for Summer Camp

Suggested Packing List:

<p>CLEARLY MARK ALL ITEMS WITH YOUR NAME AND UNIT NUMBER. Everyone is advised to always carry water, raingear, a hat, and sunscreen. <i>NOTE: This equipment list is meant to serve as a guide. Use your discretion in choosing what to bring to camp. Things get broken or lost. Please plan accordingly and leave valuable items at home.</i></p>		
<p><u>Clothing</u></p> <ul style="list-style-type: none"> • PJs • Scout uniform and Scout t-shirts • Sweater or Jacket • Rain Gear • Hat • Jeans or Shorts (Jeans are required for C.O.P.E., climbing and lifesaving merit badges) • T-shirts (button-up long sleeve shirts are required for welding and lifesaving classes) • Closed toed shoes • Lots of extra socks and underwear • Sandals/Flipflops (to be worn in the shower area) 	<p><u>Very Important</u></p> <ul style="list-style-type: none"> • Signed and dated medical form • Spending money <p><u>Bedding</u></p> <ul style="list-style-type: none"> • Sleeping Bag, or Bed Sheets • Pillow(s) <p><u>Toiletries</u></p> <ul style="list-style-type: none"> • Toothbrush and toothpaste • At least 2 towels/washcloths • Comb • Shampoo and Body Soap • DEODORANT • Sunscreen • Insect Repellent 	<p><u>Camp Necessities</u></p> <ul style="list-style-type: none"> • Flashlight with extra batteries • Pocket knife and Totin' Chip • Personal First Aid Kit • WATER BOTTLE • Swimsuit (no cut-offs) • Day pack • Lockable foot locker (to pack in) • Pencils or ink pens • Notepad • Boy Scout Handbook <p><u>Optional</u></p> <ul style="list-style-type: none"> • Sunglasses • Camera • Compass • Trading patches
<p style="text-align: center;"><u>Additional Items for Boy Scouts</u></p> <ul style="list-style-type: none"> • Totin' Chip (required to purchase and use knives) • Fireman Chit • Order of the Arrow sash • Watch 		

<p><u>What NOT to Bring</u></p>		
<ul style="list-style-type: none"> • Inappropriate/Sheath knives • Fireworks • Personal firearms or archery equipment or ammunition • Martial arts equipment 	<ul style="list-style-type: none"> • Pets • Radios/TVs/Video Games • MP3 players or tablet computers • Immoral materials • Tobacco/e-cigs/Vapes 	<ul style="list-style-type: none"> • Alcohol • Illegal Drugs • Non-participant siblings

Everyone will need a footlocker and a day pack to hold all the above items for transport to camp, storage while at camp, and transport home. All items except the sleeping bag and daypack should fit in the footlocker. Footlockers are available for purchase at Walmart and Academy Sports. It is recommended that you lock your footlocker, but you must supply the leaders with an extra key or combination to your lock BEFORE you leave for camp.

DO NOT PACK FOOD! - NO FOOD IS ALLOWED IN CAMPSITE!

ALL MEALS WILL BE PROVIDED.

Family Night Guidelines

Family Night is a great tradition here at Camp Bud Schiele and a lot of fun!!! Below are a few guidelines and procedures which will help make Family Night a rousing success for both the Scouts and their families.

1. **Plan Family Night Early** – Begin planning the unit's Family Night gathering several weeks before camp. The more time spent planning will allow for the most beneficial night for the Scouts and their families.
2. **Carpool, Carpool, Carpool** – Parking at Camp Bud Schiele is limited and on an average week over 400 family members come to camp. Carpooling reduces the amount of traffic on camp property and parking issues that arise. Please carpool with people from your unit!
3. **Prepare for Food!!!** – Camp Bud Schiele offers a full meal in the Dining Hall on Thursday evening. Meals for visitors cost \$5 and must be paid for in advance in the camp office no later than Monday at 1:00. If you have not prepaid for a meal in the Dining Hall there will not be enough food for you. For units wishing to have a picnic dinner with their families, please plan to have plenty of food available. Pass a sign-up sheet around before you come to camp so that everyone knows what to bring!
4. **Arriving on Family Night** – Family Night begins at 5:00pm. Do NOT arrive at camp before 5:00pm or you will not be allowed onto camp property. Merit badge classes last until 4:30pm and the boys need time to prepare (shower/change clothes) before their families arrive. Early arrivals may also distract from the classes being taught.
5. **Shelter Usage** – All program shelters and the amphitheater are open for use during Family Night. It is encouraged for large units to use the program shelters, rather than their campsites, for their meals. To reserve the use of a shelter or the amphitheater, units must pay a \$20 reservation deposit in the Camp Office. Units may be asked to share a shelter if they are small. Preference for the use of shelters will be given to units who have properly reserved the space.
6. **Clean-up** – It is the responsibility of each unit to clean up after their meal on Family Night. If units are using their campsites they need to take the trash to the Dining Hall on their way to assembly. Units using shelters need to take the trash to the dumpsters, sweep out the shelter and return tables or other items to the manner in which they found them.

**For units using a shelter – ALL TRASH must be placed in the dumpsters located behind the Dining Hall.*

***For units dining in their campsites – Please take all of your trash to the dumpsters behind the Dining Hall as you head to Thursday evening assembly.*

Some merit badges have an additional fee for materials used while working on the badge. Scouts taking the following merit badges will need to pay any additional fee for these merit badges when checking in for departure for camp.

Merit Badge Fees

<u>Merit Badge</u>	<u>Fee</u>	<u>Explanation</u>
Archery	\$10	Includes arrow kit and bow string.
Basketry	\$20	Includes 2 basket kits and a stool kit
BSA Lifeguard	\$30	Covers the cost of CPR/PR certification
CBS Top Shot	\$45	Includes the cost of ammunition
Climbing	\$15	Covers the cost of rope and safety equipment
Cooking	\$10	Includes the cost of food for the class
C.O.P.E.	\$50	Covers the cost of rope and safety equipment
Fishing	\$10	Covers the cost of bait and supplies to complete req. #9
Indian Lore	\$15	Includes 2 kits required for the class
Kayaking	\$10	Covers the cost of wear and tear of the equipment
Leatherwork	\$15	Includes the cost of the leatherworking kit
Pottery & Sculpture	\$10	Includes the cost of clay, glaze, and sculpture materials
Rifle Shooting	\$15	Includes the cost of ammunition
Robotics	\$15	Covers the cost of robots and replacement parts
Shotgun Shooting	\$15	Includes the cost of ammunition and targets
Space Exploration	\$15	Includes the cost of 1 rocket kit and engine
Welding	\$15	Covers the cost of materials
Woodcarving	\$15	Includes the cost of safety equipment and kits

Individual Medication Record Form

Name of Scout: _____ Unit # _____ Campsite # _____

Summer Camp Week #: 1 2 3 4 5 6

Instructions to Note:

- Each Scout that is taking prescription medications should have a separate form.
- The form should be completed by the adult giving the medication. In the unit campsite, this is the unit leader or the designated unit health officer.
- List each prescription medication the Scout is receiving separately.

Medication:	Dosage Instructions
Medication:	Dosage Instructions
Medication:	Dosage Instructions
Medication:	Dosage Instructions
Medication:	Dosage Instructions

****If a Scout is taking more than 5 prescription medications please fill out a separate form.**