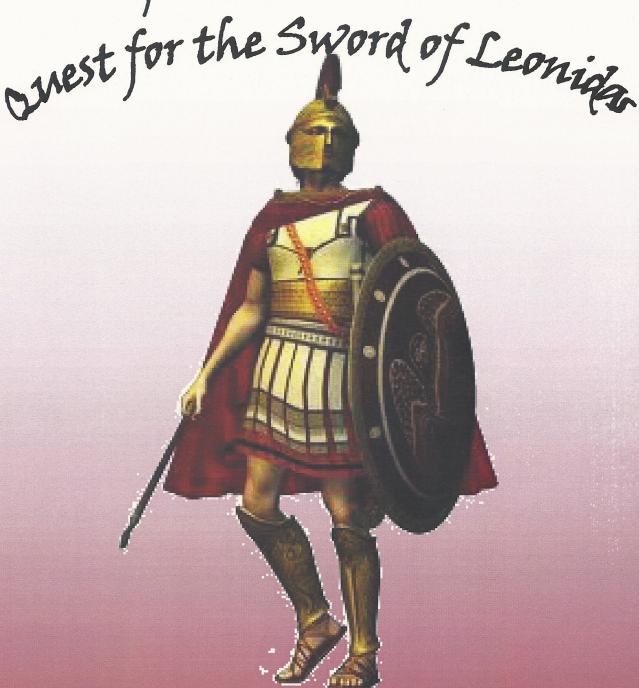
Spartan Summer:



2012 Leaders Guide to Camp Bud Schiele

Piedmont Scout Reservation
Piedmont Council, BSA
www.piedmontcouncilbsa.org
Gastonia Office #: 704-864-2694
Camp Office #: 828-287-2299

TABLE

of contents

Preparing for Camp	3
Camp Fees and Site Reservations	3
Leaders in Camp	4
Campsite Reservations	5
Merit Badge Registration	6
Correspondence	7
The Role of the Order of the Arrow	7
Medical Forms	8
Packing for Camp	9
Arriving at Camp	10
Daily Schedule for Camp	11
Check-out	11
Program Information	12
Summer Camp Program	12
Program Highlights for 2012	13
Merit Badge Program	14
Evening Merit Badges	19
Class Schedule	20
Recreational Opportunities	20
Specialty Programs	22
Trail Head Program	22
Programs for Older Scouts	23
C.O.P.E.	24
S.C.U.B.A.	25
High Adventure	26
Camp Programs	28
Camp-wide Events	27
Grand Ole Adventure	29
Life at Camp Bud Schiele	31
Policies and Procedures	31
Just for Leaders	34

2012 Leader's Guide to Summer Camp

Welcome to the Camp Bud Schiele Leader's Guide for 2012.

We are excited to write you about the upcoming 2012 summer camp program at Camp Bud Schiele. As you know, summer camp is the definitive Scouting experience for a young Scout. Scout Camp provides a great opportunity for all Scouts to test and improve their outdoor skills, hone their knowledge in a variety of subjects, and develop friendships and memories that will last a lifetime. This is our goal in developing a quality summer camp program, and our mission is to exceed that goal once again at Camp Bud Schiele in 2012.

Our theme for this year is "Spartan Summer: Quest for the Sword of Leonidas". We are really excited about all of the potential fun that we can have with this theme. We are bringing back the popular chariot race and we encourage every troop to get involved and have some fun with this activity. Also this summer the gateway challenge has returned to camp as a way for troops to display their very best pioneering skills. This summer you will also see a troop shield contest, a campwide search for a golden shield, and best of all a hero fight. This battle will be the highlight of the Friday night campfire as troops cheer on their own hero. There will also be a special ceremony on Parent's Night hosted by our very own Eswau Huppeday Order of the Arrow Lodge #560.

As you prepare your troop for this coming summer, rest assured that every effort is being made to continue to improve upon the camp program. Our Scoutmaster Advisory committee expressed concerns and providing great recommendations on how to improve the summer camp experience for all. As a staff, we are committed to customer service and improving upon the quality of merit badge instruction that your Scouts receive. We are all very excited about these recommendations and program ideas and hope you and your Scouts will see the benefit of these efforts.

Lastly, we would like to personally thank you as adult leaders for your dedication to the Scouting program. We understand that many of you will spend important vacation time with us this summer, and your time should be both enjoyable and purposeful. Your efforts make a difference in the lives of your Scouts, the community, and our country.

We hope this leader's guide finds great use in your local unit. Please, use it as a tool to prepare and plan your troop's week at camp. We look forward to seeing you this summer at Camp Bud Schiele and exceeding your expectations! If you have any questions, please do not hesitate to ask.

Yours in Scouting,

Shane Arrowood	Paul Odom	Cale Thornburg
Shane Arrowood	Paul Odom	Cale Thornburg
Camp Director	Asst Camp Director	Program Director



Camp Fees and Site Reservations

Camp Fees

The Piedmont Council offers Scouts and leaders from across the Southern Region one of the premier camping facilities at one of the most affordable cost.

The camp fees for this summer are listed in the table on the next page of the Leader's Guide. The camp fees include a Scouts' lodging, meals, and most program materials. Additional program cost may be incurred for certain merit badge classes and special program areas. You can refer to the Program Section beginning on page 12 to see the additional program fees.

Early Bird Deposit - The deadline for the Early Bird Deposit is April 13, 2012. A \$50.00 deposit must be postmarked by this deadline to ensure the \$10 discount. Early Bird Deposits will be credited to each scout whose name has been submitted to the online registration system by April 1, 2012. Early Bird Deposits must be postmarked by Friday April 13, 2012 and must be mailed to the Council office.

Online payments for Early Bird registrations are not available.

PREPARING

for camp

The remaining balance for each scout will be due two weeks prior to arriving at camp. A scout who pays for summer camp and does not attend will forfeit \$75 of his entire camp fee.

Full payment for each scout is due 2 weeks prior to arriving at camp.

For In-Council Units Only:

Any Scout who joins your troop or any Webelos Scout who crosses over after the April 1st deadline is still eligible for the Early Bird discount (proof of registration may be required).

Program Fees:

Program Fees will apply on some of the Merit Badge Classes offered at Camp Bud Schiele. Any additional program fees, site deposits for 2013 and any additional fees will be collected on Tuesday at camp. Each unit will be asked to come to the Leaders Lodge to settle your final camp fees.

If your troop is due a refund, it will be issued from the council office and not transferred to cover 2013 reservations.

Additional information about fees are located in the Merit Badge Registration Section of the Leader's Guide or on the camp's website at:

www.campbudschiele.org



Please see the Program Fees and Merit Badge Kit Fees List for details.

Summer Camp Fee Schedule		
	2012 Fee	Early Bird Prior to 4/01/2012
Piedmont Council Scouts	\$200	\$190
Out-of-Council Scouts	\$220	\$210

Provisional Scouts

The Piedmont Council recognizes that not all Scouts can attend summer camp during the week their unit attends camp. Therefore, Scouts who **cannot** attend camp with their unit may do so as a Provisional Scout.

Scouts who need to attend camp as a Provisional Scout need to attend camp with another unit from their district. The Scoutmaster of the Provisional Scout should make arrangements with the hosting unit outside of camp.

If this arrangement is not possible contact the council office for information about other options that are available.

Leaders in Camp

All units are required to have a minimum of two youth protection trained adult leaders in camp at all times. This is required by the National Office of the Boy Scouts of America. All leaders regardless of time spent at camp must be a registered member of the BSA, and must meet the qualifications for registration with the BSA. At least one leader of each unit must be 21 years of age and all additional leaders must be at least 18 years of age. Under the troop system of camping, the leaders are in charge of the unit at all times.

Leader Fee Schedule			
# of Scouts	#Free Adults		
1~17	2		
18~28	3		
29~39	4		
40 +	5		

A unit may need to rotate leaders throughout the week to meet the two deep leadership requirement. However, it is recommended that each unit try to have consistent leadership during the week. A rotation of leaders may bring about situations that are not productive to the Scout and his week of summer camp.

Depending on the number of paid Scouts attending camp, adult leaders may attend free according to the fee schedule above. Additional leadership above the number of free leaders will cost the unit \$75 per leader. Each leader (paid or free) will receive lodging (tent), meals, and a 2012 camp patch. The leaders mug is a recognition item and a "thank you" to the leaders from the Piedmont Council.

Only leaders who qualify as free or paid will receive a mug. If you rotate leadership, you will need to purchase additional mugs and patches for those leaders. Each unit needs to pay for the maximum number of leaders staying at any one time. If you have leaders that can only stay for 1 to 3 days and they will not be replaced, they will be charged \$15 per day.



Leaders Mugs will be given to all FREE and FULL PAID (\$75) leaders for each unit. Additional Mugs may be purchased at the trading post.

Remember, all units must provide at least two adult leaders in camp at all times.

Campsite Reersvations

One of the hardest jobs at summer camp is ensuring that from week to week, every unit has the accommodations that will provide them with an enjoyable week of summer camp.

Your unit can help with this effort by providing an <u>accurate</u> count of Scouts and leaders planning to attend summer camp. As the staff prepares for your unit's arrival, it may be necessary to make adjustments to your site. An additional Scout brought by your unit may mean the difference between enough tents and beds and not enough tents and beds. Your unit may be moved if you do not reserve enough space in the campsite. The majority of units do not fill up one full campsite and will share a site with another unit.

Units that attend Camp Bud Schiele this summer will have the opportunity to reserve a site for next summer. Reservations for 2013 will be taken on Tuesday when settling your 2012 account.

A \$50 reservation fee per 10 participants is due when reservations are made. Campsite deposits **can-not** be rolled over from year to year but will be applied to the current year's fees. If the reservation fee is not paid at time of reservation, you could lose your site unless special arrangements are made with the summer camp secretary at the Council Office.

Out-of-Council units may also reserve a site for the 2013 season, however, an In-Council unit may bump an Out-of-Council unit until September 1, 2012. After September 1st, all Out-of-Council reservations are confirmed and permanent for each Out-of-Council unit.

Troops that cancel their site reservations prior to November 1, 2012 can receive a full refund on their site deposit. Units canceling their site reservation after November 1, 2012 will forfeit their entire site deposit.

2013 Reservation Fees: 10 or less Scouts \$50. 11 to 20 Scouts \$100 21 to 30 Scouts \$150



A separate check is required for your 2013 site reservations.

Campsite Capacities

Campsite

- 1- A.G. Whitner Campsite
- 2- 505th Campsite
- 3- Greg Townsend Campsite
- 4- Cherokee Campsite
- 5- McKenzie Campsite
- 6- Rankin Campsite
- 7- Seminole Campsite
- 8- Lupo Campsite (Handicap Accessible Site)
- 9- Younger Campsite
- 10- Donald D. McNeill Campsite
- 11- Frye Campsite
- 12 Sioux Campsite
- 13- White Campsite
- 14- Robbins Campsite
- 15- Rudisill Campsite

Unit reservations are accepted at the Piedmont Council office until a week is considered full. Each week the staff will work hard to ensure that each campsite is set up to meet your unit's needs. However, certain situations and limits on space may occur. In those extremely uncommon circumstances a unit may be moved to another site. Large Troops (40+) WILL be accommodated to be able to camp together through the Council Office.

Campsite 8 is designated as the site for any unit who has a Scout/s with a disability. Camp Bud Schiele is required by the National Office of the Boy Scouts of America to designate a campsite as handicap accessible that is located in the center of camp.

Units reserving the Handicap site may be moved to accommodate a unit who has a Scout or Leader with a disability.

Online Merit Badge Class Registration

Our goal at Camp Bud Schiele has always been to make registration easy and efficient for everyone attending. In 2011, Camp Bud Schiele partnered with MyCampDirector to introduce an online registration that gave unit leaders immediate access to their Scout's class registration. The overwhelming response to the online registration has been positive.

Again for 2012, Camp Bud Schiele will operate an online registration for all merit badge classes. MyCampDirector provides online services to many of the councils nationwide and has a proven track record for being a secure, user-friendly program tool.

PLEASE read this section carefully so that your unit will "BE PREPARED" for the online registration process. Detailed instructions for the registration process can be found on the camp website at:

www.campbudschiele.org

A summary of the details and dates can be found in this section of the leaders guide.

A SCOUT IS "TRUSTWORTHY"!

Visit the Camp Website at Campbudschiele.org to see Online Registration Tips

The Registration Process



Register Scouts for Classes

Beginning on <u>March 1st</u>, you may log into MyCampDirector to start building you camp roster or editing your existing roster from last year. It is imperative and to your benefit to start building your roster before the class registration on Tuesday, April 24th.

You have until April 1st to get your Scouts registered for summer camp and receive the Early Bird. Early Birds payments must be postmarked by April 13th to be able to receive the \$10 discount. Any scout registered after the April 1st deadline will attend at full price.

Classes will be available online at 6:00 p.m. Tuesday, April 24th.

Deadline to make class changes will be one week prior to your troop's arrival.



Payments

Your balance for Summer Camp will be due two weeks prior to arriving for camp. The dates are as follows:

Week 1	06/04/2012	Week 2	06/11/2012
Week 3	06/18/2012	Week 4	06/25/2012
Week 5	07/02/2012	Week 6	07/09/2012

Correspondence

All summer camp payments should be sent to the C.C. Kimbrell Scout Service Center in Gastonia, not the camp address. Starting on June 11, all correspondence to scouts should be sent directly to camp. Below you will find both addresses for your convenience.

Please do NOT send any payments to the camp office.

ALL PAYMENTS

TO COUNCIL

OFFICE

MUST BE MAILED

Scout Office & Summer Camp Addresses

Prior to June 10, 2012

Piedmont Council, BSA PO Box 1059

Gastonia, NC 28053 (704)864-2694

Fax: (704)867-2046

Email: kara.miller@scouting.org

Starting June 11, 2012

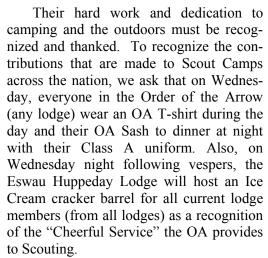
Camp Bud Schiele 668 Boy Scout Road Rutherfordton, NC 28139 (828)287-2299 Email:

Email: campbudschiele@gmail.com

The Role of the Eswau Huppeday Order of the Arrow Lodge

The role of the Order of the Arrow, Eswau Huppeday Lodge, is very important to Camp Bud Schiele and summer camp operations. The OA helps set up camp and helps take it down after it is over. They also provide funding and labor for camp improvements around camp.

The Piedmont Council and Camp Bud Schiele continue to be grateful for all the Eswau Huppeday Lodge does for our camp. They have several additional projects that are hopeful to be completed prior to the 2012 Camp Season.



Again for 2012, the Eswau Huppeday Lodge will be providing a special recognition to leaders of any troop who qualify for the OA Summer Camp Participation Award. To qualify for this award, a troop must bring 60% of their REGISTERED scouts as of June 1, 2012 (including Webelos transfers).

Leaders attending camp from those units that qualify will receive 1 Camp Participation CSP per leader as a special recognition for your efforts. Additional patches may be purchased by unit leaders for scouts attending camp at \$3 each. (1 patch per Scout attending camp).

The Piedmont Council extends appreciation to the Eswau Huppeday Lodge for their efforts in promoting the importance of summer camp attendance.

2012 Summer Camp Dates

Week 1—June 17 -June 23, 2012

Week 2—June 24 - June 30, 2012

Week 3—July 1 - July 7, 2012

Week 4—July 8 - July 14, 2012

Week 5—July 15 - July 21, 2012

Week 6—July 22 - July 28, 2012



Annual Health and Medical Record Required

All Scouts and leaders are **REQUIRED** to have a physical examination before coming to camp and complete the appropriate medical form. ALL participants at Camp Bud Schiele are required to have an **ANNUAL** physical exam.

Forms are available online at: www.piedmontcouncilbsa.org (Under Forms) **OR** Google search: "BSA Annual Health and Medical Record Form"

Medical Forms

All Scouts and leaders attending Camp Bud Schiele must have a physical examination before coming to camp, and must have the proper medical form completed. This summer a doctor's examination is only good for ONE calendar year from the date it was signed.

Adults attending camp for less than 48 hours are not required to have a physical exam but must complete section A of the Annual health and medical record. It is recommended by the Boy Scouts of America that everyone young and old should see a doctor yearly for a physical exam.

Each Scout and leader will have a health recheck after their arrival as part of the check-in procedure. The troops' medical forms will be kept on file by the camp Health Officer. They will be returned to the unit leader at the end of the week. Please do not forget to pick up your health forms prior to departing camp.

All Health Forms should be brought with you to camp on Sunday your first day of camp and will be reviewed during your health recheck at the Health Office. Do not send Health Forms prior to your arrival at camp.

It is recommended that you turn in a copy of each medical form and keep the original for your Troop records.

Prescriptions

Scouts requiring prescription medication at camp this summer must bring all of their medications to the Health Lodge during the check-in procedure. Starting this year troops are encouraged to keep medication in their troop campsites in a locked box.

Troops choosing to keep their medication in a locked box **must** bring the box to the Health Lodge for approval from the Health Officer. If a troop does not have a lock box one may be checked out of the Health Lodge for a \$20.00 deposit. Troops who check out a box will receive their deposit back on Saturday when they return their boxes to the office.

Troops are still able to keep medication in the Health Lodge as in the past. Troops who elect to keep medication in the Health Lodge must complete and turn in a Medication Record Form (see appendix) with their medication. A current photo is required with the Medication Record Form. If no photo is turned in with the medication form a photo will be taken at the Health Lodge and a \$5.00 fee will be charged to the troops account for the summer.

Packing For Camp

Personal Equipment

- Complete Scout uniform
- *T-shirts
- Shorts or long pants
- Swim trunks
- *Sunscreen
- Underwear
- *Socks
- *Hat (if desired)
- Sweatshirt or jacket
- Extra shoes or boots
 No Opened Toe Shoes
- Book bag or Day Pack
- *Poncho or rain gear
- *Notebook and pen/pencil
- *Scout Handbook
- *Merit badge pamphlets
- Watch (important)
- *Washcloth and Towels
- *Toiletries (soap, shampoo, tooth paste, etc. NO GLASS)
- *Flashlight w/batteries
- Sleeping bag and blanket
- *Pocketknife
- *Wallet w/some form of ID
- *Canteen or Water bottle

Campsite Equipment

Each unit campsite comes with several items that your unit will **NOT** need to bring to camp.

- Broom
 Shovel
 Rake
- Hose with nozzle
- 5 Gallon Fire Bucket

Unit Equipment

- Troop & Patrol Flags
- American Flag
- First Aid Kit for Campsite
- Lanterns
- Rope
- Other Equipment based on your unit's needs.
- Dining Fly/Tarps/Plastic
- Leaders Guide

Quartermaster Shed Equipment

Additional equipment that your unit may need during the week can be checked-out at the Quartermaster shed. These items included the following:

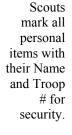
- Wheelbarrow
- Shovels & Rakes
- Ax (Hand/Long)
- Hammers
- Rope
- Bow saws

What not to bring!

Personal firearms, ammunition, and bows are **not** allowed in camp; only those supplied by the Shooting Sports area are to be used. Sheath knives are **not** permitted at camp and are a violation of camp policy.

In addition, no pets of any kind are allowed at camp; this is a National Policy of the BSA. Please share with your parents to ensure NO pets are on camp during Family Night.

Finally, summer camp should be an experience like no other for leaders and Scouts. Therefore, we ask that you do not bring items to turn your campsite into a **FIVE** Star resort. Generators, radios, electric fans, air conditioners, are not allowed at CBS. Personal Electronics (Cell Phones/MP3 players/ Video Games) are discouraged and are **prohibited** in **ALL** program areas.



Have your



Post.

Arriving at Camp

Units will begin arriving at Camp Bud Schiele at 1:00 pm on Sunday. Each unit must contact the Camp Bud Schiele office to schedule a check-in time one week prior to arriving. The CBS staff will not be ready to handle early arrivals. Units arriving at a time other than their scheduled arrival time may have an extending waiting period for check-in.

Units wishing to bring scouts, leaders or equipment prior to Sunday check-in, must get approval from the camp office. A \$30.00 fee will be collected upon early arrival to pay for a staff member staying on Saturday night.

Items Needed at Check-In

Completed Troop Roster (2 copies)

Troop Emergency Cell Phone # (Required)

Health Forms for all Adults and Youth (Copy)

Troop Picture Money (\$8 - 8x10 or \$6 - 5x7)

Check—In (SUNDAY)

The first thing that each unit should do upon arrival is follow the directions of the camp staff. They will be assisting with parking and all of the check-in procedures. Unless there is inclement weather, check-in will be conducted in the parking area. One leader should report to the check-in table and be prepared to turn in the following; 2 Troop Rosters completely filled out and an emergency cell phone number of a leader who will be in camp. Once you have officially checked in, a staff member will be assigned to your unit and will proceed with you through the entire check-in process as your Guide. Your unit will then need to proceed immediately to the photographer for camp photos in full Scout Uniform (as required by the National Office of the BSA, EVERY unit and EVERY Scout, should be traveling to CBS in Uniform).

Scout are required to walk to their campsite while a troop vehicle shuttles the unit equipment. Vehicles must be moved to your assigned parking areas immediately after unloading. On the way to the campsite the guide will be sure to point out to your Scouts the areas of interest.

Once at the campsite, Scouts should unload the equipment and everyone should change into their swimsuits. Do not start setting up camp. Only the Scouts and leaders that need to take the swim test need to change into their bathing suits.

The troop will then proceed to the Health Lodge for a medical recheck. After the medical rechecks are completed, the guide will then lead the troop on a tour of camp while proceeding to the dining hall. Also at the Health Lodge, the troop will meet with the Shooting Sports Director for a discussion on firearm safety. At the Dining Hall the troop will learn the correct procedures for meals and assembly for flag ceremonies. It is important to pay special attention to the dining hall procedures as it will benefit everyone.

Once the troop is finished in the dining hall you are now ready to move on to the waterfront for a simple explanation of the rules from the Aquatics Director. It is highly recommended to complete a pre-camp swim test before you arrive at camp. Even if your unit conducted a pre-camp swim test you will still visit the waterfront to hear from the Aquatics Director. NOTE: The Aquatics Director has the right to re-administer the swim test for any scout he desires. If the Aquatics Director rechecks a scout for any reason the entire troop will be subject to an immediate swim test. It is recommended that campers coming to Camp Bud Schiele for the first time participate in the swim test on Sunday during the check-in procedures.

Troops will then proceed back to their campsite to continue unpacking, setting up camp, and changing into their uniforms for dinner. After dinner Scoutmasters should attend a meeting at 7:30 pm in the Scoutcraft Shelter to meet with the key staff and complete any last minute program changes. Also at 7:30 there will be an orientation tour of the camp for any scout who is attending camp. The tour is intended for new campers, but anyone is welcome.

The campfire will be presented by the 2012 staff and will welcome your troop to Camp Bud Schiele. Taps will follow the campfire and leaders are asked to keep Scouts quiet after taps.

Sund	lay Check-in
Sunday Sabadula	

Sunday Schedule	
1:00 - 4:00 PM	Troops arrive at camp and report to the check-in table.
5:45 PM	Waiters Call 1
5:55 PM	Dinner 1
6:30 PM	Assembly/Waiters Call 2
6:45 PM	Dinner 2
7:30 PM	Leaders Meeting/Camp
	Orientation tour
8:45 PM	Opening Campfire
10:00 PM	Taps

Daily Schedule for Camp (Mon.-Fri.)

Each day follows the same schedule as shown below. During the week special events and meetings are scheduled that your Scouts and leaders will be informed about through daily announcements. Times and locations of the meetings and/or events will be given out at that time. Sunday and Saturday schedules differ due to the check-in and check-out procedures.

due to the eneck-in and eneck-out procedures.				
Daily Sched	ule for Camp*			
6:30 AM	Reveille			
6:45 AM	1st Waiters			
6:55 AM	1, 2 , 7 , 8 , 9 , 10 , & 11 1st Breakfast			
	ssembly/2nd Waiters 3, 4, 5, 6,12, 13, 14, & 15			
7:40 AM	2nd Breakfast			
8:30 AM	First Session			
10:00 AM	Second Session			
	1st Lunch Waiters es 3, 4, 5, 6,12, 13, 14, & 15			
11:45 AM	1st Lunch			
12:20 PM	2nd Lunch Waiters es 1, 2, 7, 8, 9, 10, & 11			
12:30 PM	2nd Lunch			
1:30 PM	Third Session			
3:00 PM	Fourth Session			
4:30 PM	Recreational Time Monday—Wednesday only)			
5:45 PM	1st Dinner Waiters			
5:55 PM	1, 2 , 7 , 8 , 9 , 10 , & 11 1st Dinner			
6:30 PM	Assembly/2nd Waiters			
6:45 PM	3, 4, 5, 6,12, 13, 14, & 15 2nd Dinner			
	g Programs Monday—Wednesday only)			
9:00 PM	Camp-wide Event			
10:30 PM	Taps			
*Times subject to char	nge based on attendance.			

**Lunch Assignments are different.

Check-out (Saturday)

Again for 2012 each unit should send a minimum of 2 scouts to the dining hall to pickup their breakfast. This will be a continental breakfast requiring no cooking.

When troops wake on Saturday they should begin packing and cleaning the site. Remember, Scouts are to leave the area cleaner than they found it. Vehicles are allowed in the sites first thing Saturday morning, however, only those vehicles transporting gear should go to the site. Vehicles to transport Scouts should be left in the parking areas.

Beginning at 7:45 am, staff members will begin to arrive in each site to clear units for check-out. The unit leader and the staff member will conduct an inventory of the site to ensure that no equipment has been misplaced and/or damaged. Excessive damage to a site, other than normal wear will result in the unit being charged for repairs.

Once the staff member has cleared your unit from the site, both the unit leader and staff member sign the Troop Check-out form. A unit leader should then bring the Check-out form to the Leaders Lodge to receive the units patches, and any other materials earned during the week. Merit Badge cards will be given out during the Friday Scoutmaster meeting to ensure nothing is missing prior to leaving camp.

Lost and found should also be checked at the Camp Office for any Scout who has lost or misplaced anything during the week. Marking scout items with name and troop # will allow the staff to return most items to the scout or troop.

Saturday Check-out

Saturday Schedule

6:30 AM Reveille 6:50 AM Waiters/Breakfast Pickup 7:45-9:00 AM Campsite Inspections

Troop Check-out

Troops will not be able to leave Camp Bud Schiele without a troop check-out sheet. Remember, Scouts should leave a campsite cleaner than they found it.

PROGRAM

information

Summer Camp Program

The program at Camp Bud Schiele is based on the following SIX elements:

ADVENTURE SERVICE OUTDOOR SKILLS FUN IDEALS ADVANCEMENT

"Program" is the cumulative total of all that a Scout does, sees, and learns during summer camp. It is the job of the camp staff, leaders, and parents to see that his experience involves some or all of the six key elements listed above.

If we only focus on advancement we are doing a disservice to the young men we are trying to help. Our responsibility as a staff and as leaders is to be aware of the importance of all six elements of the program and ensure that EVERY Scout's program includes all of these areas.

Merit badges and advancement are important and each boy should earn advancements in camp. We must, however, guard against this becoming the primary focus of camp.

The next section of the Leader's Guide to Summer Camp outlines the many facets of the program available to Scouts. Leaders should read this information carefully in order to better prepare their Scouts for an outstanding camp experience. This is the most important section of the entire book. Read it more than once and hopefully you will be able to share the unique Program opportunities available to your Scouts at Camp Bud Schiele.



Program Icons Key

The following icons are used in the Program Information section of this guide to help you in easily identifying which sessions are most appropriate for which Scouts. Be sure to read the program description for details about that particular program.

- All Day Program
- 1st Year Campers
- 2nd Year Campers
- 3 3rd Year Campers
- Merit Badge Required for Eagle
- Program Fee or Material Cost
- Indicates requirements that will NOT be completed at camp and must be done either prior to or after summer camp.
- Materials Needed

Program Highlights for 2012

A Commitment To Making CBS the BEST!

Each year, Camp Bud Schiele strives to improve the quality of our program in an effort to make it better for the scouts who attend. With the help of the 2012 Scoutmaster Advisory Committee we believe that this year we will improve on your Scouts' overall experience at summer camp. Our Scoutmaster Advisory Committee has recommended some excellent improvements to the 2012 program and we will be offering over **40** different merit badges for your Scouts to choose from.

The Piedmont Council Training team is also supporting our 2012 Program by offering an opportunity for leaders to help develop class syllabi at the Merit Badge University. Also for 2012, our Scoutmaster Advisory Board will continue to meet this spring in an effort to ensure quality instruction in each and every class.

Once again for 2012 we will conduct 4—one and a half hour sessions. The overwhelming majority of evaluations prefer the 4 classes, as did the Scoutmaster Advisory Committee. A focus for 2012 will be the completion of merit badges and letting troops know which requirements, if any, will NOT be covered at camp. The evening merit badge classes will return to give Scouts an opportunity to earn some additional badges.

The Trail Head (formerly Climbing Eagles) will remain a quality program for new Scouts as Scouts will register for one and a half hour sessions in either Tenderfoot or Second Class advancement requirements. Scouts will only be in the Trail Head Area for one and a half hours in the morning and also in the afternoon if they sign up for both sessions. This shorter time period will help keep the scouts' attention and interest in this area, as well as allowing them the opportunity to take up to 3 additional merit badges.

•NEW to 2012-CBS High Adventure•

This program will offer scouts the opportunity to earn multiple advanced merit badges during

Week 3 and Week 5 of summer camp. Read more about this exciting program in the older boy program beginning on page 23.

C.O.P.E. will remain a signature of the older boy programs at Camp Bud Schiele. Also for older scouts we will continue the traditional merit badges such as Water Sports, Climbing, and the new Kayaking Merit Badge, BSA Lifeguard, as well as the popular SCUBA program

During the evening, scouts will be able to participate in a wide variety of activities ranging from camp wide games, patch trading, and more. The evening activities may vary from week to week depending on the skills of those scouters in attendance as well as our staff.

Traditionally, the camp theme has been a major part of the summer camp program and we believe this year's theme may be one of the best. The 2012 camp theme, Spartan Summer, "Quest for the Sword of Leonidas", will be incorporated throughout the summer camp program. The Staff will sink themselves into the theme and offer your scouts a unique camping program. Don't be surprised to see Spartans opening the Sunday night campfire, or serving "grub" in the dining hall. You will also want to start construction on your Troop Chariot and Shield for the Chariot Race, or decide which leader will prove their manliness in the Scoutmaster Belly Flop!

What you can be assured is that your scouts are truly in for a camping experience like no other. So come prepared for a great experience as we celebrate the 31st summer at Camp Bud Schiele in Spartan fashion.

Spartan Summer

"Quest for the Sword of Leonidas"

2012 Leader's Guide to Summer Camp

Aquatics

Participants MUST pass Swim Test To participate in ANY Aquatics MB.





Swimming







This badge is required for Eagle (with alternates) and should be taken prior to any other aquatic badges. Bring long pants, button down long sleeve shirt, and shoes that can get wet. CPR instruction (req. 2) is recommended to be completed prior to camp. Scouts that do not pass the Swim Test will be moved to Beginners Swimming. NO OPEN TOED SHOES!



Lifesaving







This badge is required for Eagle (with alternate) and is recommended for 2nd year camper. This is a challenging badge that requires strong swimming skills. Bring long pants, button down long sleeve shirt and shoes that can get wet. The CPR instruction (requirement 13b) may be completed prior to camp. NO OPEN TOED SHOES!

Swimming merit badge is REQUIRED to take Lifesaving



Canoeing

This is a great merit badge to introduce new Scouts to boating; it is more fun and less difficult than rowing. Scouts should have some physical strength and stamina. Bring long pants, button down long sleeve shirt, and shoes that can get wet. NO OPEN TOED SHOES!



Rowing

This badge requires physical strength and stamina. The skills for rowing are more difficult than canoeing. It is recommended that CPR instruction (req. 2) be completed prior to camp. NO OPEN TOED SHOES!



BSA Mile Swim

This is not a merit badge, but Scouts who complete the Mile Swim will earn the Mile Swim badge. Scouts are required to swim an increased amount each day at rec. time (4:30 pm) and then swim the mile on Thursday. Mile Swim sign up will be Monday at 1:00 pm in the Amphitheatre.



Ecology/Conservation

The Ecology Area is designed to give scouts an appreciation and better understanding of the world we live in. Many of the badges offered in this area can be earned only if a Scout spends time outside of his class period. Written assignments are required for each of these badges so it is important that each Scout bring a pen/pencil and notepad to each class.



Environmental Science





This badge is required for Eagle and is one of the more difficult badges offered at camp. There is a large amount of written material including study time and prep work outside of the class period. Younger Scouts are strongly discouraged from taking this badge, recommended for third year.



Weather



This badge will challenge your scouts to learn about the importance of weather and the oceans. Scouts will have to spend some time outside of class to complete this badge. This should be an excellent merit badge for any camper attending CBS.



Fish and Wildlife Management



This badge is another challenging badge offered by the Ecology area. Scouts should expect additional time away from class to finish. In addition, Scouts will work on a conservation project while at camp to complete this badge. Recommended for 2nd and 3rd year campers.



Forestry



This badge is meant for first year campers as an introduction to the Ecology area. This badge will require some hiking and observation work, as well as time outside of the class period to complete.



Archaeology

This badge will challenge your scouts to complete and requires additional out of class time to finish additional requirements.



Insect and Mammal Study





Req. 4b, 5a & Req. 7(Insect Study) and Req. 3(Mammals) Will NOT be done.

This badge will require your scouts to spend some additional time outside of class observing insects in the wild. Req. 7 will NOT be completed at camp. A partial merit badge will be received from this class.



Reptile & Amphibian Studies





Req. 8 will NOT be completed at camp.

This is a fun and exciting badge as scouts will have the opportunity to interact with Reptiles and Amphibians in the nature lodge. Req. 8 will NOT be completed and a partial merit badge will be received from this class.

Shooting Sports Archery











This badge can be completed by First year campers who have some shooting experience. This merit badge may require time outside of class for qualifying. There is a \$10.00 program fee which includes the arrow kit and bow string. Scouts may also qualify during open rec. time for this badge.



Rifle Shooting







This badge is highly recommended for Scouts who have shooting experience due to the qualification requirements. Scouts must be at least 13 years old and have the strength and size to manage a 10 lb target rifle. Scouts should have a distance of 13 inches between the tip of his thumb and the top of his upper arm. There is a \$10 program fee for the badge.



Shotgun Shooting





This badge will teach the basics of handling a shotgun as well as safety precautions for firearms. Scouts must be at least 13 to take this merit badge. There is a \$15 program fee in order to help cover the cost of ammunition and clay targets. (Most scouts shot an avg. of 50+ rounds of 20 gauge and 50+ clay targets to qualify.)

2012 Leader's Guide to Summer Camp

Handicrafts

The Handicraft Area is designed with all campers in mind and is an excellent opportunity for them to earn additional merit badges. Most of the badges in the handicraft area require a program fee or a merit badge kit to complete the badge. Kits will be purchased from the Trading Post during their merit badge classes and are required in order to complete the merit badges in this area.



Basketry



Basketry MB Kit \$20.00.

Each Scout who participates in this badge will learn to weave two baskets and a campstool that he can take home. This is an excellent badge for first year campers. Cost for the basketry kit includes 1 square basket, 1 round basket, and 1 campstool kit.



Wood Carving



Merit Badge Kit \$10.00

This merit badge can be difficult for 1st year campers. There is a small cost for materials. Knives are available for Scouts to use or Scouts may use their personal knives upon approval by merit badge counselor. The merit badge kit includes a woodcarving slide, a relief block, a name badge and a thumb guard.



Indian Lore





Merit Badge Kit \$10.00

This badge is an excellent choice for 1st year campers. A small merit badge kit cost will be associated with requirement 2. Participants in this badge may have the opportunity to participate in the OA/Family Night Campfire on Thursday night. Requirement 1 may be completed prior to coming to camp.



Pottery and Sculpture





These badges are intended for 2nd year campers that have already earned several of the other Handicraft badges. A program fee of \$10.00 is required to help with material and equipment cost. All materials needed will be provided.



Leatherwork





Merit Badge Kit \$10.00

This is another great badge for those first year campers. There will be a small materials cost associated with this badge.



Space Exploration





Merit Badge Kit \$10.00

This badge is intended for 2nd year campers that have already earned several of the other Handicraft badges. Campers will construct and launch a model rocket. All materials needed for this badge can be purchased in the camp trading post.



Art and Fingerprinting





These badges are intended for 1st year campers that are looking for an alternative to some of the difficult badges offered at camp. Each scout taking this class will earn both the Art and Fingerprinting merit badges.



Woodwork

Program Fee \$10.00

Recommended by the Scoutmaster Advisory committee, this badge will look to help scouts gain some useful wood tools experience. It will also complete projects that will assist in improving the areas around camp.

2012 Leader's Guide to Summer Camp

Communications







ly. Requirements 5 & 8 will NOT be completed at camp.

Req. 5 & 8

This badge will test your Scouts ability to communicate. Scouts who take this Merit Badge should be prepared to give presentations, keep a journal and work independent-



Robotics





Outdoor Skills



Program fee \$15.00

This is a new merit badge for the BSA starting in 2012 and Camp Bud Schiele is proud to add it to the schedule. This badge is intended for 2nd and 3rd year campers and is not intended for younger scouts. A program fee of \$20.00 is required for materials.



First Aid

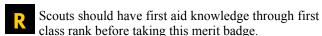








This is another badge offered by Camp Bud Schiele that is Eagle required. It involves a great deal of written material and there are skills to master.





Emergency Preparedness









Req. 7 & 8 c

This badge is also required for Eagle (with alternate) and is a great class for 2nd and 3rd year campers. It involves a lot of written material and addition first aid skills. Requirements 7 and 8c will NOT be completed at camp. Scouts can NOT take First Aid and Emergency Preparedness at the same time.



First Aid merit badge REQUIRED!



Citizenship In the World





This badge is required for Eagle and will require a lot of lecture time to complete. Scouts participating in this badge will have the opportunity to learn about Scouting in another country by working with the International Camp Staff member. This badge is not available to first year campers.



Wilderness Survival





Req. 5

This badge is designed for older Scouts who have an interest in survival skills. Participants will have to participate in an overnight camping trip with little shelter or food. Requirement 5 will NOT be completed at camp, however, a scout can bring a personal survival kit to camp to complete this badge.



Orienteering and Geocaching



Req. 7



Designed for the older Scouts in your Troop. Orienteering and Geocaching are not easy badges to complete and Scouts taking these badge should have previous knowledge and know how to use a compass. Scouts taking this badge need to complete Requirement 7 for Geocaching before coming to camp.



Pioneering



This badge is designed to teach Scouts the basics of Pioneering. Scouts participating in this badge should have a good knowledge of knots, lashings, and splices. This is a great badge for older Scouts wanting to build on their outdoor skills and is NOT recommended for new Scouts.



Scouting Heritage





Req. 5 & 6

This badge will help your scouts understand the history of Scouting including changes in the program and important figures in Scouting. Requirements 5 and 6 should be completed prior to coming to camp in order to complete this badge.

Older Scout Programs

These merit badges and programs are designed for the older scouts in your troop. These merit badges and programs should only be taken by those scouts in your troop who have attended a summer camp program for at least 2 summers (3 recommended) and are at least 14 years of age. Several of these merit badges and programs require a program fee. These programs are designed to be a challenging but fun opportunity for all older scouts.



Climbing





\$10.00 Program Fee

This program is designed with the older scouts in mind. Scouts will earn the Climbing Merit Badge as they work throughout the week on improving their climbing skills. A \$10 program fee will be charged for each scout taking this class. Scouts must be 14 prior to attending camp to take this class. An offsite climb may be offered depending on time, transportation, and interest.



Automotive Maintenance



This badge is NEW to CBS this summer and it intended to help educate Scouts who will be responsible drivers very soon. This badge will focus on the care and maintenance of automobiles and will be an introduction to this field. Scouts will complete 1/2 of requirement 11, using part C. The second part (A,B,or D) will not be completed at camp.



Water Sports







\$10.00 Program Fee

New name this year, this merit badge is for older Scouts who have a majority of the other aquatics merit badges. Scouts must be at least 14 years of age (date of birth will be confirmed) and previous water-skiing experience. There is a \$15 program fee with this merit badge. NO OPEN TOED SHOES!



Pass the Swimmers Test, previous Water-skiing experience required.



Kayaking MB





\$10.00 Program Fee

New to Camp Bud Schiele this program is designed with the older scout in mind. Scouts will learn the basics in Kayaking as they practice their skills on the camp lake. A \$10 program fee will be charged for each scout taking this class. Scouts must be 14 prior to attending camp to take this class.



Must pass the Swim Test.



BSA Life Guard







\$10.00 CPR Certification

This is a week long program that requires participants to spend the entire week at the waterfront. Participants will be in the aquatics area from 8:30 am until 5:30 pm. Physical strength, stamina, and a lot of written work are reguired. Participants will need to bring long pants and a long sleeve button down shirt, and shoes that can get wet for clothes inflation. This program is recommended for older Scouts and very strong swimmers. A written test must be passed in order to become a certified BSA Lifeguard. CPR Certification will be offered to those who need it at a cost of \$10.00 each. NO OPEN TOED SHOES!



Swimming, Lifesaving, Canoeing, and Rowing merit Badges, or equivalent skills are required.

Evening Merit Badges

This year Camp Bud Schiele is bringing back the evening Merit Badge sessions. These additional sessions offer scout the chance to earn 1 more badge during their camping week. For the 2012 season there are three new merit badges being offered. Each of these badges offers a unique opportunity for scouts to grow outside of their comfort zone and learn something new and exciting. The sessions last for 1 hour, 7:30 -8:30 and are taught in various locations around the camp on Monday, Tuesday and Wednesday.

Evening Merit Badge Schedule				
Chess	7:30	Handicraft Shelter		
Disability Awareness	7:30	Scoutcraft Shelter		
Astronomy	7:30	Amphitheater		
Crime Prevention	7:30	Nature Lodge		



Chess



This badge will be offered in the Handicraft shelter of camp. It is recommended for first year campers as an evening merit badge opportunity.



Disability Awareness

Req. 2 and 4

This badge will be offered in the Scoutcraft shelter of camp and is offered as an evening merit badge. Scouts will complete all the requirements for this badge. Requirements 2 and 4 will not be completed at camp and a partial will be received for this badge.



Astronomy

2

This badge will be taught in the Amphitheater area of camp and will teach your scouts about astronomy. Completing this badge will depend a lot on the weather during the week.



Crime Prevention

2 R

Req. 2 and 7

This badge is recommended for your second year campers and is one of the more difficult evening badges. Requirement 2 and 7 will NOT be completed at camp and a partial will be received for this badge. This badge will be offered at the Nature Lodge.

2012 Leader's Guide to Summer Camp

Camp Bud Schiele Class Schedule

Classes appropriate fo	r Firet	Vear Ca	mnere			MB Kit or	
Class Name	Eagle	8:30	10:00	1:30	3:00	Program Fee	Notes
Archery	N	X	X	X	X	\$10.00	Program Fee
Art/Fingerprinting	N	11	X	71	X	None	r rogram r cc
Basketry	N	X	21	X	21	\$20.00	Basketry kit is required to finish badge
Basicary	11	21		21		Ψ20.00	and will be purchased in the Trading Post.
First Aid	Y	X	X	X	X	None	and win be parenased in the fracing root.
Indian Lore	N	X	21	X	21	\$10.00	Kits will be purchased in the Trading Post.
Leatherwork	N	21	X	11	X	\$10.00	Kits will be purchased in the Trading Post.
*Forestry	N	X	11	X	11	None	into win se parenasea in the fracing rost.
Swimming	Y	X	X	X	X	None	Req. 2 should be completed prior to camp.
Weather	N	21	X	11	X	None	req. 2 should be completed prior to camp.
Weddiel	-,		11		21	110110	
Classes appropriate fo						MB Kit or	
Class Name	Eagle	8:30		1:30	3:00	Program Fee	Notes
Archaeology	N		X		X	None	
Canoeing	N	X		X		None	
Citz. In The World	Y	X	X	X	X	None	
Communications	Y	X		X		None	Req. 5 will NOT be completed at camp.
Emergency Prep.	Y		X		X	None	First Aid MB required.
							Req. 7 & 8c will NOT be completed.
Geocaching/Orienteeri	ng N		X		X	None	Previous GPS exp. helpful, not required.
Insect/Mammal Study	N	X		X		None	Req. 4b,5a&7(Insects) Req. 3(Mammals)
							will not be completed at camp.
Lifesaving	Y		X		X	None	
Pioneering	N		X		X	None	
*Pottery/Sculpture	N		X		X	\$10.00	Program Fee Collected on Tuesday.
Reptile & Amphibian	N		X		X	None	Req. 8 will NOT be completed at camp.
Rifle Shooting	N	X	X	X	X	\$10.00	Program Fee .
*Robotics	N	X		X		\$ 20.00	Program Fee
Scouting Heritage	N	X		X		None	Req. 5&6 to be completed prior to camp.
Space Exploration	N	X		X		\$10.00	Kits will be purchased in the Trading Post
*Fish & Wildlife Manag	e. N		X		X	None	Scouts will work on a conservation project.
Wilderness Survival	N	X		X		None	Req. 5 will NOT be completed at camp.
Woodcarving	N		X		X	\$10.00	Kits will be purchased in the Trading Post.
Classes appropriate fo	r Third	Year Ca	amners			MB Kit or	
Class Name	Eagle	8:30	10:00	1:30	3:00	Program Fee	Notes
*Auto Maintenance	N	X		X		None	
BSA Life Guard	N	X	X	X	X	\$10.00	ALL DAY ACTIVITY—Program Fee
Climbing	N	X	X	X		\$10.00	Program Fee
C.O.P.E.	N	X	X	X	X	\$40.00	ALL DAY ACTIVITY—Program Fee
Env. Science	Y	X	X	X	X	None	Young Scouts are discouraged from badge.
*Kayaking MB	N	X		X		\$10.00	Program Fee
Rowing	N	X		X		None	1108141111111
Shotgun Shooting	N	X	X	X	X	\$15.00	Program Fee
Watersports	N		X		X	\$10.00	Program Fee
Woodwork	N	X	11	X	21	None	1105141111100
Classes offered at 7:3	Opm ON	LY				MB Kit or	
Class Name	Eagle	7:30	Locati	on		Program Fee	Notes
Astronomy	N	X		theater		None	
*Chess	N	X		craft Sh	elter	None	
*Disability Awareness	N	X		raft She		None	Req. 2 and 4 will NOT be completed.
*Crime Prevention	N	X	Nature			None	Req. 2 and 7 will NOT be completed.
211110111111111111111111111111111111111			1.4.410	20080		1.0110	

^{*}New Merit Badge Classes for 2012

Camp Bud Schiele

Program Fees & Merit Badge Kit Fees List

Program Fees

The fees for the following programs and merit badge sessions are **NO**T included in the overall fee for summer camp and will be collected on Tuesday with your final settle-up appointment.

- Archery \$10.00
 Includes arrow kit and bow string
- Rifle Shooting \$10.00 Ammunition
- Shotgun Shooting \$10.00 Ammunition and clay targets
- Pottery and Sculpture \$10.00 Clay and Sculpture materials
- Woodworking \$10.00 Lumber, tools, etc.
- Robotics \$20.00
 Robotic materials
- Climbing \$10.00 Rope and safety equipment
- Water Sports \$10.00 Fuel, tow rope, and safety equipment
- Kayaking \$10.00

Merit Badge Kit Fees

The fees for the following merit badge kits are **NOT** included in the overall fee for summer camp. **These kits must be purchased from the Trading Post**. Each class will go to the Trading Post on Monday in order for the scouts to purchase the required kits.

- Basketry Kit \$20.00
 3 kits (1 square basket, 1 round basket, 1 campstool kit)
- Woodcarving Kit \$10.00
 3 craft kits, safety equipment
 (1 woodcarving slide, 1 relief block,
 1 name badge, 1 thumb guard)
- Indian Lore Kit \$10.00
 2 craft kits, choices vary
- Leatherwork Kit \$10.00
 2 craft kits, choices vary
 (lg./sm. knife kit, wallet kit, hiking stave grip, multi-tool kit)
- Space Exploration Kit \$10.00
 1 Rocket Kit and 1 Rocket Engine
 (Engines will be given out by merit badge counselor)

*Note — Program fees are to be paid on Tuesday during your final settle-up appointments.

2012 CBS Activities & Recreational Schedule & Information

RECREATIONAL OPPORTUNITIES

The following activities are available on a first come, first serve basis during recreational time. Recreational time begins at 4:30 p.m. to 5:30 p.m. and 7:30 p.m. to 8:30 p.m. daily. During Troop Rec. at 7:30 the staff will attempt to accommodate each troops request for an activity. There will be no Rec. Time activities on Thursday due to the activities and events of Parents Night.

Archery - Rowing
Swimming
Rifle Range - Canoeing
Climbing/Rappelling
(7:30 only)
Shotgun Range (4:30 only)

Program Area	Activity	4:30 PM Activity		7:30 PM
Waterfront				
	Row Boating	X	Rowing	X
	Canoeing	X	Canoeing	X
	Mile Swim	X		
	Swimming	X	Swimming	X
Field Sports				
	Rifle Range	X	Rifle Range	X
	Shotgun Range	X		
	Archery Range	X	Archery Range	X
	Volleyball	X	X Volleyball	
Rappelling Field	Rappelling Tower		Rappelling Tower	X
Rappelling w	ill only be offered	on Monday, T	uesday, and Wedr	nesday.
Handicrafts	Basketry	X	Basketry	
	Woodcarving	X	Woodcarving	
	Leatherwork	X	Leatherwork	

Scouts may use the 4:30 recreational time to come to the Handicraft shelter and work on one of the three badges listed above. Additionally, scouts may also use this time to complete a handicraft badge they are currently working on.

Special Scheduling Information

Monday Spartan Warrior Day

Wear your Spartan Battle Dress
SPL Meeting (Scoutcraft Shelter) 1:00 PM
Mile Swim Sign-ups (Amphitheatre) 1:00 PM

Tuesday Crazy Hat Day

Jr. Staff/SPL Volleyball 12:45 PM Movie Night 9:00 PM

Wednesday Order of the Arrow Day

Wear an OA T-shirt during the day And your OA sash to dinner

SPL Meeting (Scoutcraft Shelter) 1:00 PM
Vespers (Amphitheatre) 9:00 PM
OA Cracker Barrel (Dining Hall) Following

Thursday 2012 Camp T-shirt Day

Polar Bear Swim Club	6:00 AM
SM Breakfast	7:00 AM
Key Staff/SM Volleyball	12:45 PM
Family Night Begins	4:30 PM
Mile Swim (Waterfront)	4:30 PM
Dinner (Dining Hall)	6:00 PM
Assembly (Troop Roster Check)	7:10 PM
Scoutmaster Belly Flop	7:30 PM
Canoe Race (Waterfront)	7:30 PM
Catapult Challenge (Dining Hall)	Following
O.A. Ceremony (Amphitheater)	Following

Friday Troop T-Shirt Day

Grand Ole Adventure	1:15-4:30 PM
Chariot Race	4:30 PM
SPL/SM Meeting (Scoutcraft She	elter) 7:30 PM
Closing Campfire (Amphitheatre	8:30 PM

^{*}There is limited space for certain activities during the 7:30 Troop Rec times. The staff will try to accommodate each troops first choice of a recreational selections and asks for patience in assigning recreational slots.

Specialty Programs

The Trail Head Program







Please Note:
Trail Head
classes may
not cover 1st
Class requirements due to
the sessions
being focused
on Tenderfoot
and 2nd Class.



The Trail Head program (1st Year Camper) is designed to help advance new Scouts along their trail to Eagle while at the same time exposing the Scouts to the aspects of summer camp. Scouts who participate in the Trail Head program should become more proficient in camping and outdoor skills while achieving credit for rank advancement.

Scouts who register to participate in the Trail Head program should have joined your troop this year and are currently working on Tenderfoot and Second Class. Scouts will work throughout the week on the patrol method, tenderfoot requirements and 2nd class skills. In addition, Scouts will get a brief introduction of a Troop Leader Training.

An improved change from 2008 was moving the Trail Head program from a half day program to individual class sessions. The overall impression of the Trail Head program last year was very positive and we will continue this same structure for 2012.

Again this year, you may register your first year campers for a session on Tenderfoot Skills and a separate session on Second Class Skills. You may register a scout for one or both sessions depending on his individual needs.







During the week, the Trail Head staff will work hard to help teach Scouts the basics in knots, lashings, first aid, map & compass, the patrol method and Scouting ideals. All Scouts will receive credit for those requirements they complete toward each rank and a progress report for the week. The amount of completion is dependent upon each individual Scout. However, the Trail Head staff will work hard to ensure all scouts receive the same completions.

The patrol method will be emphasized heavily during the course. Scoutmasters are asked to help support the Trail Head staff by teaching a skill or instruction period whenever possible. Any assistance would be beneficial not only to the staff, but particularly to the new Scouts from your troop.

A maximum number of Scouts will be allowed to take this course each week. The limit is an effort to ensure a QUALITY program for each Scout.

Start the Trail to Eagle!

Programs for

Older Scouts...

Camp Bud Schiele is committed to the continued improvement of all areas. It is that philosophy that we believe will allow Camp Bud Schiele to continue to be one of the premier Boy Scout camps in the southeast.

One of the major program areas that we continue to focus on is the involvement of older Scouts. We continue to try and meet the needs of our older Scouts by offering new and exciting programs that may interest them.

The C.O.P.E. program at Camp Bud Schiele continues to be a very successful program for older scouts. With the help of an experienced staff and outstanding facility the C.O.P.E. program at CBS is one of the best in the Southern Region. If your older Scouts have not been through C.O.P.E., we highly recommend our program.

The Climbing Merit Badge and the new Kayaking Merit Badge will also continue in 2012. These two programs offer older scouts the opportunity to take on some new adventures. The climbing program may offer an offsite climb on Fridays depending on transportation, time, and interest.

Also this year during week 2, Camp Bud Schiele will be hosting a week long session of the National Youth Leadership Training course. This course is for any potential scout who holds or will hold a leadership position in their troop. Scouts may attend this week even if their troop will be attending camp on a different week.

Water Sports Merit Badge will also continue to be a staple for the older boy programs at Camp Bud Schiele. This merit badge will give older scouts the unique opportunity to enjoy water skiing.

A High Adventure program will once again return to CBS. This program will be offered during weeks 3 and 5 only. Pay close attention to the High Adventure section on page 26.

A concern across the Piedmont Council and with unit leaders is preparing scouts to earn their Eagle Scout Award. One major hurtle is that many scouts do not understand the process and planning needed to complete an Eagle project. Plans to have an Eagle Scout orientation each week are currently being put together. Our intent is to offer an hour class once a week for those scouts who are about to begin the Eagle Scout process. This meeting will be held one evening from 7:30 PM until 8:30 PM in the Leader's Lodge.

Older Boy Progra	m Fees
C.O.P.E. Includes C.O.P.E. t-shirt	\$40.00
SCUBA	\$350.00
High Adventure (Total Fee for the week)	\$300.00
Water Sports MB	\$15.00
BSA Lifeguard CPR Certification	\$5.00
Wilderness First Aid	\$50.00
Kayaking MB	\$10.00
NYLT	\$190

C.O.P.E.

Challenging Outdoor Personal Experience

C.O.P.E.—Challenging Outdoor Personal Experience presents new opportunities to a group of Scouts. A project C.O.P.E. course provides an opportunity for every participant to achieve success as an individual and a member of a patrol or team. More important objectives including; building individual confidence, developing leadership and instilling a common cooperation among team members are emphasized. The course is designed to build more self-confidence in a shorter length of time than anything most people have experienced.

Each obstacle on the course presents new challenges to each group of Scouts. These give Scouts the chance for mental and physical growth and the opportunity to develop initiative, problemsolving skills, courage, leadership, teamwork, and enhance self-esteem. Physical challenge and perceived risk present the C.O.P.E. staff with unique educational opportunities.

C.O.P.E. is a full day program that will begin promptly at 8:30 am and 1:30 pm. Scouts should be prepared to make it to class each day on time and ready to participate in the days activities.



Participant Requirements

Scouts are encouraged to accept the challenges of C.O.P.E. if they are at least 1st Class, 13 years of age by January 1, 2010 (National Requirement), and are physically fit. Participants must include date of birth on C.O.P.E. application. Participants in C.O.P.E. are <u>REQUIRED</u> to complete new Mandatory Annual Health Form.

Participant Cost

Scouts participating in C.O.P.E. will be required to pay a \$40 program fee for the week long program. Remember, the early bird discount does not apply to C.O.P.E. participants. The program cost also includes a special C.O.P.E. t-shirt that will be presented to all participants at the closing campfire.

Personal Equipment for C.O.P.E.

- Jeans (loose fitting) with pockets
- No Nylon (Switchback Pants)
- Suspenders or good belt, no large buckles
- Gloves with leather palms and knuckles
- Tennis shoes (good tread) or sturdy walking shoes—no river sandals
- T-shirts
- Canteen/water bottle (filled each day)
- Sunscreen, lip balm, insect repellent
- Bandanna
- Baseball Hat
- Rain gear
- Sunglasses (optional)
- Camera (optional)
- Daypack to carry gear
- **NO** Nylon Clothing



Do not bring any personal climbing or rappelling gear to camp. You will not be allowed to use it.

S.C.U.B.A.

Schiele's Challenging Underwater Boy Scout Adventure

Camp Bud Schiele is excited to announce that this summer we will once again be offering a High Adventure Scuba program. This Scuba program will be held during the 4th week of camp from July 8-14, 2012.

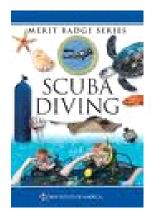
Interested scouts must complete the SCUBA application found in the appendix section and must meet all requirements. Any Scout that meets all requirements can apply for one of only 24 participants slots. If 24 youth do not apply, adult applications will be ac-Registration will be open until April 15th and then all applications will be reviewed and scouts will be notified by April 30th if they were accepted. The cost of this program will be \$350 per participant and will include all books, classroom materials, pool and open water instruction, use of equipment, lodging, food and a Tshirt. Participants who complete this program will receive their PADI Open Water Certification as well as the NEW Scuba Merit Badge and Snorkeling BSA. Don't miss this opportunity to participate in this program. If you should have additional questions, please email them to: scubaduck55@embargmail.com





Participant Requirements

Scouts are encouraged to accept the challenges of S.C.U.B.A. if they are at least 14 years of age by January 1, 2012 and are physically fit. Participants must include date of birth on S.C.U.B.A. application. Participants in S.C.U.B.A. are <u>REQUIRED</u> to complete new Mandatory Annual Health Form.





Information for S.C.U.B.A.

Cost:

\$350

Who:

24 Participants
Boy Scouts/Venturers

Age Requirement:

14 years of Age

Must have:

Swimming and Lifesaving Merit Badge

Will receive your PADI Open Water Certification, Scuba merit badge and Snorkeling BSA. Advanced Open Water Certification is also available.



not bring any personal scuba or snorkeling gear to camp. You will not be allowed to use it.

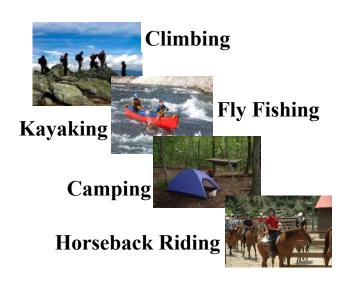
High Adventure

Schiele's High Adventure Trek Take the Challenge!

Camp Bud Schiele is excited to announce that this summer we will once again offer a High Adventure program. This High Adventure program will be offered during weeks 3 and 5 of summer camp and is open to any Scout age 14 or older.

Interested scouts must complete a High Adventure application and must meet all requirements. Any Scout that meets all requirements can apply for one of only 12 participants slots. Registration will be open until May 11th and any scout can attend regardless of the week your troop is attending camp.

The cost of this program will be \$300 per participant and will include all food and program materials needed. Participants who complete this program will have the chance to earn multiple merit badges or partials in a variety of high adventure badges.



Participant Requirements

Scouts are encouraged to accept the challenges of the High Adventure program if they are at least 14 years of age by January 1, 2012 and are physically fit. Scouts are **required** to complete the BSA Annual Health and Medical Record Part A, B, &C. A High Adventure application will be mailed to each participant who registers on the MyCampDirector registration system. The application must be completed and returned for final participation approval.



Information for High Adventure

Cost:

\$300

Who:

12 Participants Boy Scouts

Age Requirement:

14 years of Age

Must have:

Swimming Merit Badge Scoutmaster Approval Self Motivated Team Player

Camp-wide Events

A unique aspect to the Camp Bud Schiele program is the Camp-wide events held throughout the week. The history of many of these events dates back to the old Schiele Scout Reservation. These events are an integral part of the CBS program and we encourage all troops to participate.

Campfires

All Scouts and leaders should attend the opening and closing campfires in their uniform. The opening campfire is presented on Sunday night by the CBS staff as an introduction and welcome to the Scouts and leaders. The purpose of the closing campfire on Friday night is to present the Scouts and troops their awards achieved during the week. This year there will be a new event at the Friday night campfire, a full scale 'hero battle' will take place. All Scouts are encouraged to support their campsites hero!

Movie Night

Movie night has become a favorite among the staff and campers at Camp Bud Schiele. On Tuesday night beginning at 9:00 pm a movie will be shown in the amphitheater (weather permitted). Pizza will be for sale as well as drinks. Don't miss the fun of Movie Night. Troops may preorder pizza at the Trading Post by 11:30 on Tuesday.

Vespers

All campers and leaders are encouraged to attend vespers on Wednesday night at 9:00 pm. This non-denominational service is held as a special opportunity for Scouts to observe reverence to God and a chance to reflect upon themselves. We would like Scouts to help lead the service using prepared material at camp.

Troop Catapult

An event for the entire troop, this should test your Scouts teamwork and ability to design a catapult. This event will be held on the Parade field on Thursday at immediately following evening retreat. Each unit can enter only one catapult for competition. Please see catapult rules located in the Appendix of the 2012 Leader's Guide.

40

Items to construct your troop catapult will NOT be provided by CBS this summer!

Canoe Race

The historic canoe race will return to parents night beginning at 7:30PM. All Scouts should be ready to check-in at the waterfront at 7:30 pm. Each troop may enter one canoe and will need four Scouts who have passed the swim test. Only troops with less than four swimmers will be allowed to participate with less than four.

Scoutmaster Belly Flop

Don't miss which Scoutmaster will survive the belly flop as they compete in the historic and always funny, scoutmaster competition.

Camp-Wide Events Schedule

Opening Campfir	e Sunday	8:45PM	Amphitheater
Search for the Shi	eld Monday	All Week	Campwide
Movie Night Tuesday 9:00PM Amphitheater Pizza/Drinks Sold at movie night. Movie will be PG and shown only if the weather permits.			
Vespers	Wednesday	9:00PM	Amphitheater
Polar Bear Swim	Thursday	6:00 AM	Waterfront
Troop Catapult	Thursday	7:15 PM	Parade Field
Canoe Race	Thursday	7:30 PM	Waterfront
Grand Ole Adventure Friday 1:15-4:30PM Camp			
Closing Campfire	Friday	8:30PM	Amphitheater

*Safety and Security

To ensure safety and security for all camp participants, attendance to camp-wide events is mandatory.

Camp-wide Events

A unique aspect to the Camp Bud Schiele program is the Camp-wide events held throughout the week. The history of many of these events dates back to the old Schiele Scout Reservation. These events are an integral part of the CBS program and we encourage all troops to participate.

Campsite Gateway Challenge

All troops are encouraged to build a gateway for their troops campsite, even if it is just a few tents. A gateway for your campsite showcases your scouts' pioneering skills and provides a source of pride within the troop. Additionally a gateway provides the opportunity for a friendly competition. On Friday during inspections the camp staff will judge each gateway constructed during the week. Only one gateway per troop.

Spartan Shield Challenge

The story goes that a Spartan mother as she watched her son going off to war told him, 'Come home carrying your shield or being carried upon it." A shield was a source of pride to Spartan soldiers, it told people who they were and from where they came. This year at camp each troop is challenged to bring their own 'Spartan' shield and carry it to meals and campwide activities. Each troop should include your campsite color on the shield. At Friday Supper each troop's shield will be collected and hung up in the amphitheater and a 1st, 2nd and 3rd place winner will be announced for the best shield.

Search for the Golden Shield

An event for the entire troop, this should test your Scouts teamwork and ability to decipher clues. Starting on Sunday evening a clue will be given out at each assembly directing troops toward the location of the golden shield. The troop that find the shield first will receive a special treat and will get to take the shield home on Saturday

Spartan Chariot Race

Chariots were very important to Spartan warriors and inspired fear into their enemies. All troops are encouraged to construct a chariot and bring it with them to camp to compete in the Chariot race that will be held Friday at 4:30 in the Activity Field. Instructions and safety guidelines can be found in the Appendix for the 2012 Leader's Guide.

Items to construct your troop chariot will NOT be provided by CBS!

Camp-Wide Events Schedule			
Opening Campfir	e Sunday	8:45PM	Amphitheater
Search for the Shi	ield Monday	All Week	Campwide
Movie Night Tuesday 9:00PM Amphitheater Pizza/Drinks Sold at movie night. Movie will be PG and shown only if the weather permits.			
Vespers	Wednesday	9:00PM	Amphitheater
Polar Bear Swim Troop Catapult Canoe Race Grand Ole Adven	Thursday Thursday Thursday ture Friday	6:00 AM 4:30 PM 7:30 PM 1:45-4:30F	Waterfront Parade Field Waterfront PM Campwide
Closing Campfire	Friday	8:30PM	Amphitheater

*Safety and Security

To ensure safety and security for all camp participants, attendance to camp-wide events is mandatory.

Campsite Colors
Crimson - Campsites 1, 5, 9
Gold - Campsites 2, 6, 10, 15
Bronze - Campsites 3, 8, 11, 14
Silver - Campsites 4, 7, 12, 13



2012 Leader's Guide to Summer Camp

Grand Ole Adventure

'Quest for the Sword of Leonidas'

In 1992 Camp Bud Schiele introduced a program feature called the Grand Ole Adventure. For more than fifteen years, this program has been very successful and offered Scouts the opportunity for a fun filled afternoon of competitive events and Scout skills.

The Grand Ole Adventure will begin at 1:15 PM and will end at 4:30 PM. Events will be competitive in both physical and mental toughness. Each troop should comprise a team of Scouts that will be able to compete in all events, not just a couple of the events. Troops will attend each event in a "Round Robin" format based on Campsite. This will allow each troop to participate as a troop and go to each event and cheer their fellow scouts on to victory.

POINTS SYSTEM:

First Place Finish - 5 Points Second Place Finish - 4 Points Third Place Finish - 3 Points Participation - 2 Points per Event

Grand Ole Adventure Events

Fire Building (3 Scouts) (Trail Head)

Scouts will be provided with 3 matches & 1 hot spark kit. Objective is to burn through two strings using native tinder. (-10 seconds if hot spark is used) (+5 seconds for each match used). Troops will enter 3 scouts to collect timber start fire and burn through the strings.

Javelin Toss (1 Scout) (Activity Field)

participant will make his way to the activity field where he will throw 3 javelins for distance and accuracy and be scored.

Knot-Tying Relay (4 Scouts) (Scoutcraft)

Troops will compete in a traditional knot-tying relay and will randomly draw from six knots (Square, Bowline, Sheetbend, Tautline, clove hitch, and 2-half hitches.)

Rope Toss (2 Scouts) (Parade Field)

2 participants from each troop will participate in this event. One scout will join two ropes together and toss the rope to another scout in his troop and that scout will tie a bowline knot. Event will be timed and judged on accuracy and knots tied.

Marksmanship (2 Scout) (Archery/Rifle)

1 participant will make his way to the archery range where he will shoot 3 arrows into a target at 20 feet in distance and be scored. An additional scout will make his way to the rifle range and shoot 5 rounds into a target and be scored. An average score will calculated between the archery and rifle scores.

Marathon Relay (3 Scouts) (Handicraft)

3 participants will compete in a Spartan style relay race around the main side of camp. The first team to cross the finish line wins!

First Aid Game (2 Scouts) (Health Lodge)

2 participants from each troop will be shown a group of first aid supplies and from memory will write down everything they can remember. Scoring will be on the number of correct items remembered.

Leaf Identification (2 Scouts) (Nature)

Calling all nature nuts! Do you know the difference between an oak, a maple and a poplar? Scoring will be based on the number of trees & leaves scouts correctly identify.

Swimming Relay (4 Scouts) (Waterfront)

A waterfront relay game, troops will enter a team of 4 scouts (2 must be swimmers) to compete in the fun and challenging relay.

Quest for the Sword of Leonidas

Each week, the troop with the highest score based on the following criteria will be presented with Sword of Leonidas Award for 2012. The winner will receive a plaque, which can be proudly displayed in the troop's meeting place. The following activities are subject to change, including additions and deletions.

Points	Activity

<u>Points</u>	<u>Activity</u>
25	Campsite inspection (Max. 5 pts. Per day)
30	Participation in the 3 SPL Meetings (10 pts. Per Meeting)
25	Completion of Approved Service or Conservation Project (Max 25 pts.)
20	Participation in the Canoe Race
20	Participation in the Troop Catapult Challenge
45	Participation in the Grand Ole Adventure (5 pts-1st Place, 4 pts-2nd Place, 3 pts-3rd Place, 2 pts-Participation)
25	Attend Vespers as a Troop
25	Participate in One of the following (Max 25pts): Troop Shower House Clean-up, Troop Flag Ceremony, OR Mealtime Grace
50	Unit cleared by Steward for cleanliness of dining hall facility (Max. 5 pts. Per Meal, from 10 random meals during the week.)
50	Attend Evening Flag Ceremonies (10 points per meal—5pts for uniform, 5pts attending)
15	Participate in the Chariot Race
15	Participate in the Troop Gateway Challenge
5	Earn the OA Camp Participation Award (60% of the Troop's Registered Scouts attend Camp)
350	Maximum Total Points Possible

Quest Check List

do their best to win the 'Quest for the Sword of Le-

This check list is provide to help each troop

onidas'. Ensuring that each of these activities is checked off will give each troop the best possible chance of winning this coveted prize! -Campsite Clean and Score Sheet Posted Mon. ___ Tues. ___ Wed. ___ Thurs. ___ Fri. __ -SPL Meetings Attended Mon. ___ Wed. ___ Fri. ___ -Service Project Approved and Completed () -Participation in the Canoe Race (____) -Participation in the Troop Catapult Challenge (-Participation in 9 Grand Ole Adventure events -Attend Vespers as a Troop () -Choose 1 of the following: Troop Shower House Clean-up () Troop Flag Ceremony (____) Mealtime Grace () -Unit cleared by Steward for cleanliness of dining hall facility for 10 meals. -Attend all Evening Flag Ceremonies () -Participate in the Chariot Race () -Participate in the Troop Gateway Challenge (_

Do Your Best!!

-Earn the OA Camp Participation Award (____)

Life at

Camp Bud Schiele

POLICIES AND PROCEDURES

Camp Bud Schiele wants every Scout attending to have a fun and exciting week of camp. Safety is an important aspect of having a great summer camp experience. Please take the time to review the next section on Policies and Procedures. This will ensure that everyone has a fun, safe and enjoyable experience at Camp Bud Schiele.

Health and Safety

While you are attending camp, all precautions for the safety of Scouts and leaders will be taken. A Health Lodge is available with a qualified health officer on duty 24 hours a day. In addition, CBS has an agreement with the Rutherford County Hospital and local EMS in the event that additional medical treatment is necessary. Leaders must be prepared to drive Scouts to the hospital in order to allow the Health Officer to remain at camp to treat other potential injuries.

Out-of-Council units are required to show proof of liability insurance. Many councils provide this insurance as part of your registration and you can receive proof by contacting your local council. If you are unsure, please contact your local council. Units without liability insurance will have to purchase liability insurance while at camp through the National Office of the Boy Scouts of America.

At the health recheck on Sunday, Camp Bud Schiele reserves the right to refuse admittance to any person who in the opinion of the Camp Director and Health Officer, has any physical or medical condition that might present a hazard to self or others. Troops should also provide a troop First Aid kit for minor injuries that might occur in their campsite.

Emergency Procedures

Camp Bud Schiele has an emergency alarm system in the event of a serious emergency or fire. Fire Drill • In the event of a fire, you will hear a continuous tweeter sound alarm from the loud speakers at the dining hall. All Scouts and leaders should quickly and safely report to the parade field and line up by troop and wait for roll call. Once all scouts from your troop are present you should notify the CBS staff that all are present. In accordance with National Standards there will a practice drill Sunday evening at 8:15.

Lost Bathers Drill (LBD) • In the event of an LBD, you will hear a series of 3 short bursts from the loud speakers at the dining hall. All Scouts and leaders should quickly and safely report to the parade field and once again line up by troop and wait for roll call. Once all scouts from your troop are present, you should notify the CBS staff that all are present.

Emergencies, although uncommon, should be taken very seriously at Camp Bud Schiele.

Alcohol & Drugs

The Boy Scouts of America prohibits the use of alcoholic beverages and controlled substances at encampments or activities on property owned and/or operated by the Boy Scouts of America, or at any activity involving participation of youth members. Possession of or being under the influence of alcohol and/or non-prescribed drugs on the reservation is prohibited. All prescribed medications brought to camp must be kept in the Health lodge. These medications must be turned in at check-in on Sunday and will be placed under lock and key. This is in order to comply with the BSA Nation-

Parents Night

Every Thursday night we invite parents to come to camp to see what camp is all about. Parent Night **BEGINS** at **4:30** and **no** parents are allowed on camp before that time. Parents will see several great events, including the catapult challenge, canoe race, Scoutmaster belly flop and the OA Ceremony. **See the appendix for additional guidelines and procedures**.

Tobacco - Smoke Free Policy -

It is the responsibility of the Boy Scouts of America to protect the health and safety of the young people in our program.

It is the policy of the Boy Scouts of America that leaders should not use tobacco products, in any form, in the presence of youth members.

In addition, care should be exercised to provide a smoke-free environment for all Scouting participants. All buildings or facilities under control of the Council are designated as **non**-smoking. Smoking outside entrance/exit doors is **not** permitted at any location.

The only smoking area at Camp Bud Schiele is located at "Sonny's Place" next to the Leaders Lodge.

Meals

Meals are planned and prepared to please the majority of our campers and leaders. If any person in your troop has special dietary needs please inform the council office at least 1 week in advance of your arrival. Meals will be provided through a serving line. Scouts will sit with their troop and assign waiters for each meal to help with set up and clean up of each meal. Please pay special attention to those scouts whose schedules conflict with waiters duty.

The split meal schedule will return for 2012 with additional changes to make meals more enjoyable. Campsite 3, 4, 5, 6, 12, 13, 14 and 15 will eat second meals and campsites 1,2,7, 8, 9, 10 & 11 will eat first meals for breakfast and dinner. For lunch this schedule will be reversed. This is in an effort to reduce the long wait and should benefit everyone so we ask that you please follow this schedule. Times are subject to change based on attendance.

Dining Hall

Upon entering the dining hall, it is customary to remove all headwear. Everyone must enter wearing a shirt and shoes and should not enter the dining hall with a wet bathing suit. The restrooms in the dining hall are for adult and guest use and should only be used by Scouts

Mail

When a Scout goes away to camp one thing he loves getting is mail from home. Just remember, when writing to your son, or spouse, please make sure to include their **full name and unit number** on the envelope. This will ensure that we know how to get the letter to them quickly and easily. When sending mail to Camp Bud Schiele, please use the following address:

Camper's Name & Troop # Camp Bud Schiele 668 Boy Scout Road Rutherfordton, NC 28139

Public Phones

Please let your Scouts and families know that the camp phone is for emergencies only. A public phone (credit card or collect calls only) is available at the office for use by leaders. The phone is off limits to Scouts. An exception will be made when a Scout is escorted by his leader, and it is judged necessary for a Scout to call home. Please respect the rights of others when using the phone. Notes from leaders will not be accepted by the camp office.

If a Scout or leader is needed for an emergency, please use the phone number below. Keep in mind it may take some time for someone to return your call.

Camp Office 828-287-2299

Lake Use

Due to the steep banks of the camp lake, Scouts should fish from the island and the footbridges. Scouts may fish along the lake bank if accompanied by an adult. Fishing is prohibited in the waterfront area and from any boat.

Fireworks

Fireworks are prohibited at camp and possession of fireworks will result in expulsion from camp. Fireworks include; but are not limited to: smoke/stink bombs, firecrackers, bottle rockets, etc.

Pictures

Troop pictures will be taken upon your troop's arrival at Camp Bud Schiele. 2012 cost for each 8x10 color photos will be \$8.00 and for 5x7 color photos will be \$6.00. The photographer will have pictures developed by the end of the week and photos purchased will be placed in your troop mail box prior to lunch. Pictures must be paid for when taken.

Vehicles in Camp

For the safety of the Scouts, NO vehicles are allowed beyond the parking areas except during check-in and check-out periods. During these times, the troop may use one vehicle of its own to carry baggage. All vehicles must be removed immediately after unloading to allow room for other vehicles and possible emergency vehicles.

Absolutely no vehicles will be allowed in a campsite without a vehicle pass assigned by camp management. A vehicle pass is assigned to those units with potential medical emergencies. A vehicle pass does not give anyone permission to drive through camp. This is a National Camp Policy of the Boy Scouts of America and is in place for the safety of our Scouts. Violation of this policy will not be tolerated and will be strictly enforced by the camp ranger.

The speed limit throughout camp is 10 mph. Do not forget that BSA policy prohibits anyone from riding on fenders, hoods, trunks of cars or in the open beds of trucks. Please help us to maintain our high standard of safety by abiding by these rules.

Parking

Units camping in sites 1 through 11 will have one vehicle parked in the main parking lot. Units camping in sites 12,13,14 &15 will be allowed to have one vehicle parked between the road and the tree line at the rappelling field. All other vehicles and ALL Buses and large vans will be parked in the parking area at CUB WORLD. Transportation to and from Cub World will need to be arranged by your troop.

Uniforms

In an effort to instill a sense of pride in his uniform, we ask that each Scout arrive at camp in the official Boy Scout uniform (Class A). This will speed up the check-in process as you will need your Class A uniform for pictures. Class A should be worn to all dinner meals and done so properly, (i.e. buttons buttoned, shirts tucked in, hats straight, socks pulled, etc). Please instruct Scouts to refrain from wearing Tshirts that are contradictive to the aims and obiectives of the BSA.

We also encourage each Scoutmaster to make sure that each Scout has an opportunity to earn his uniform if he does not have one. This will not only provide a uniform of which the Scout will be immensely proud, but will also teach the Scout that he can achieve anything he wants through effort and hard work. Scouts may purchase uniforms by earning Scout Bucks through Popcorn and Scout Show ticket sales.

Liquid Fuels

In accordance with the Boy Scouts of America policy, liquid fuels (Coleman fuel, white gas, etc.) may only be used with adult supervision and must be properly stored.

Taps & Quiet Time

Taps will be played each evening at 10:30 p.m. Scouts will have from 10:00—10:30 p.m. to make final arrangements for the evening. All Scouts and leaders should be in the campsite between the hours of 10:30 p.m. and 6:00 a.m. unless it is an emergency. Leaders should assume all responsibility for the actions of their Scouts during this time. After taps, leaders must make sure the Scouts are in bed and quiet.

Footwear

Except when at the waterfront or taking a shower, footwear must be worn at all times. For safety reasons, open toed shoes are not to be worn at camp (i.e. sandals, flip flops, tevas,etc.).

Just For Leaders

Camp Bud Schiele realizes that without the leaders there would not be Scouts attending summer camp. Therefore, we have developed a program for leaders that is both fun for leaders and beneficial to the camp program. The next section of the leaders guide will provide you with detailed information that is "Just for Leaders".

Training

Any good leader knows that the Boy Scouts of America is all about trained leaders. That is why at Camp Bud Schiele leaders can participate in several training programs.

Safe Swim Defense & Safety Afloat

This program is offered to the leaders by the aquatics staff. This training provides valuable information to the unit leaders about the BSA's policies on aquatic activities.

Trek Safely Training

The Trek Safely training is offered to leaders by the staff. Trek Safely, the Boy Scouts of America's recommended procedure for organizing BSA outdoor treks, applies to overnight treks of any duration.

Leave No Trace

The Leave No Trace training is also offered to leaders by the CBS Staff. This training is recommended for all leaders who participate in outdoor camping activities.

Climb on Safely

The Climb on Safely training will be offered by the Climbing Staff and teaches the basic Safety aspects of climbing.

Weather Smart

Weather Smart is a new training that all leaders should have prior to taking Scouts on an activity outdoors.

Scoutmaster Cobbler Bake-off

Each unit is allowed to submit one cobbler for the Scoutmaster cobbler bake-off. Your unit is encouraged to bring your best cobbler recipe and enter it into the bake-off. On Wednesday night beginning at 7:30 pm, each unit should have their **ONE** cobbler on the front porch of the dining hall for judging. Don't be late or you may miss out on being crowned "King of the Cobblers".

SM/Key Staff Volleyball

Don't let the youth of the staff intimidate your wise old fame. Challenge the competitive spirit in each of you and join the other Scoutmasters for a fun filled game of volleyball. This year the tournament will be played on Thursday afternoon beginning at 12:45 PM. Remember, this is a best 2 out of 3 tournament and if you can't play come support the scoutmasters as a cheering section. Scoutmasters should eat 1st lunch if you want to play.

SM Golf Tournament

A fun event awaits all scoutmasters who want to participate in the GCBSO (Greater Camp Bud Schiele Open). On Friday morning beginning at 9:30 am scoutmasters will enjoy a 9 hole course that is sure to test your driving and putting skills. Don't bring your *Taylor Made* clubs from home, you will have to make a club from natural materials found at camp. Tee off is at the leaders lodge beginning at 9:30 am.

Scoutmasters Steak Breakfast

On Thursday morning the Piedmont Council will recognize all leaders for their commitment to the Scouting program with a steak breakfast. All leaders in camp can attend the breakfast at no charge. This is our way of saying thank you for the time you give to Scouting. The breakfast will be held in the Handicraft Shelter. A leader from each troop should sign up all leaders who will be at the breakfast at the Sunday leaders meeting.

Scoutmasters Coffee Klutch

Every day except Thursday, leaders are invited to participate in the SM Coffee Klutch held behind the leaders lodge in the new gathering area. Our camp commissioner will provide a variety of cobblers along with coffee. This is also a time for leaders to express constructive criticism to the Camp Staff or suggestions on improving areas of camp.

Leaders Lodge

This is a place for leaders only and is off limits to all Scouts. Leaders are welcome to spend time in the lodge relaxing. Located next to the camp office, the leaders lodge offers air conditioning, coffee, restrooms, FREE WiFi and a newspaper for your enjoyment.

Scoutmaster Merit Badge

Introduced several years ago, the Scoutmaster Merit Badge has been a welcomed part of a leaders week at Camp Bud Schiele. Designed as a way to get leaders involved in camp, the Scoutmaster Merit Badge has been tremendously beneficial to the camp program. Please pay special attention to the requirements to the right and don't forget that each year the patch design changes and is in limited supplies. Don't miss out, earn your Scoutmaster Merit Badge at CBS.

Advancement

Often, adults in camp bring with them special knowledge or skills that would benefit the camp program or specific merit badge sessions. If any leader would like to assist with a merit badge, or offer one not on the schedule, please see the Program Director at the Sunday Leaders Meeting.

Also, leaders will be needed to assist with several of the program areas at camp. Climbing Eagles is one area that can greatly benefit from adult assistance. Wilderness Survival will require adult assistance in order to conduct their campout. Please see the Outdoor Skills Director if you wish to assist with the campout.

SCOUTMASTER MERIT BADGE

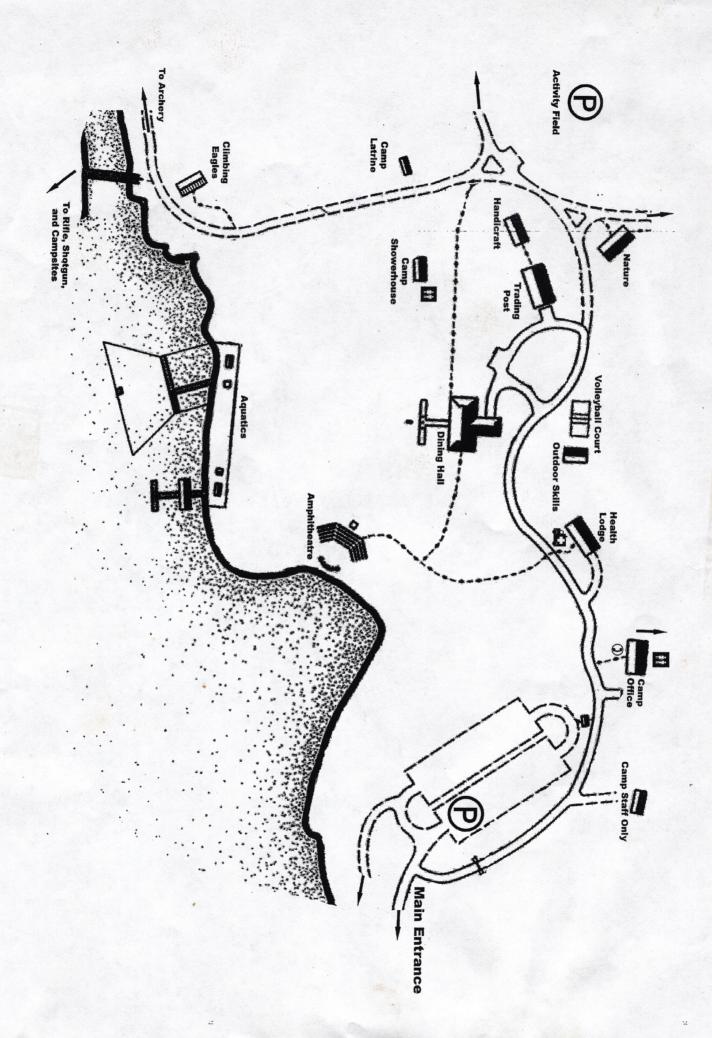
Requirements

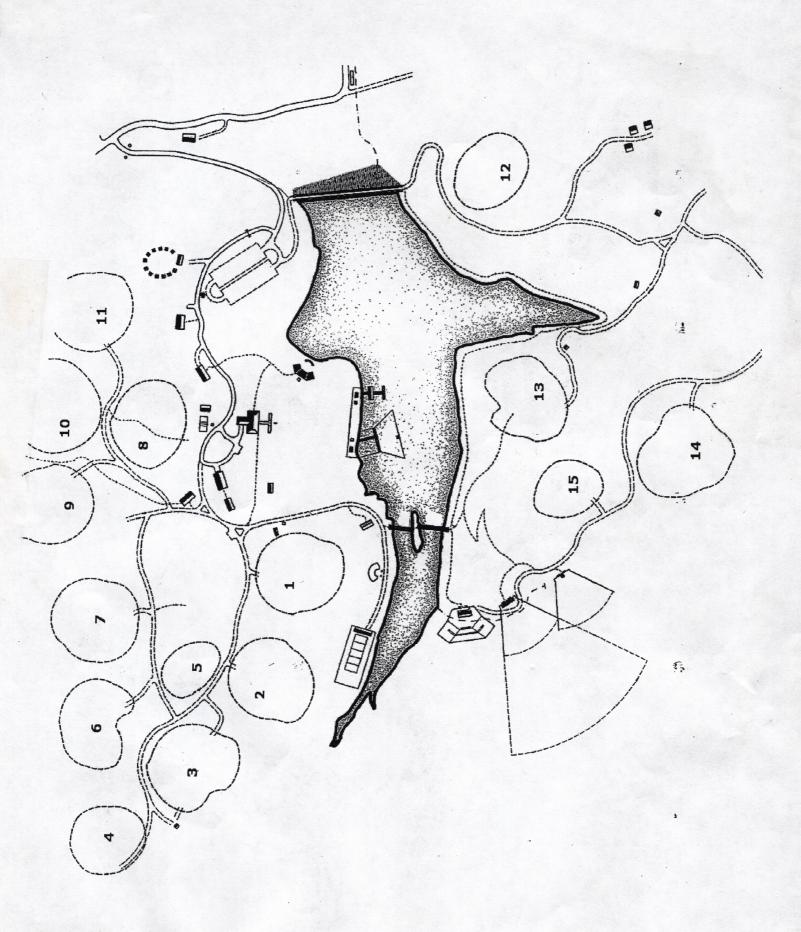
To earn the Scoutmaster Merit Badge, a unit leader must complete eight of the following twelve requirements.

- ☐ Help supervise the clean up of the Dining Hall for three meals
- ☐ Serve as an assistant Quartermaster for one full day
- □ Participate in one of the training programs during the week
- ☐ Assist with serving in the Dining Hall
- □ Attend 3 Coffee Klutch sessions.
- □ Complete and turn in a Camp Evaluation by 5pm on Friday
- □ Participate in the Scoutmaster Golf Tournament
- □ Participate or cheer in Scoutmaster/Staff Volleyball Game
- □ Purchase at least \$50.00 from the Trading Post
- □ Participate in the Mile Swim—Rowing Counts
- □ Participate in cobbler bake-off

OR a unit leader may complete one of the five following week long options:

- □ Instruct in the Trail Head Area for the week
- □ Teach a Merit Badge for the week
- □ Complete the BSA Lifeguard program
- ☐ Assist with the COPE area for the week
- Assist with one of the program areas for the week by teaching one of the offered merit badges or by teaching a merit badge not currently being offered.





2012 Leader's Guide Appendix



Piedmont Scout Reservation Camp Bud Schiele Piedmont Council Boy Scouts of America www.piedmontcouncilbsa.org Office # 704-864-2694 Camp # 828-287-2299

WHAT'S

inside

For Parents

Parents Letter

Facts at a Glance

Parent Night Guidelines and Procedures

Annual Health & Medical Record

Additional Support Material

Troop Roster

Medication Record Form

Troop Photo Order Form

Unit Swim Classification Procedures

Unit Swim Classification Record

Catapult Challenge: Rules and Regulations

Map of Main Camp Facilities

Map of Camp -With Site Numbers



Camp Bud Schiele is part of the property owned and operated by the Piedmont Council, Boy Scouts of America. The total property known as the Piedmont Council Scout Reservation encompasses just over 1400 acres of Western North Carolina in Rutherford County.

Camp Bud Schiele is centered around a beautiful 31-acre lake and offers young Scouts from 11 to 18 a full line of programs. These programs are designed to interest the youngest Scout to the oldest and include everything from a first year camper program called Trail Head, to several older boy programs including an excellent C.O.P.E. program and SCUBA program.

Emergency Assistance

Although Camp Bud Schiele is located in a rural area, emergency assistance is only minutes away. Camp Bud Schiele employs a full time health officer with a minimum qualification of First Responder and/or EMT.

In a rare instance where additional emergency services are needed, Hudlow Fire Department is the first responder to camp and usually arrive in less than ten minutes. Rutherford Hospital is the servicing hospital and is less than a 20-minute drive from camp.

Attendance - Staff - Accreditation

The average weekly attendance at Camp is between 325-375 Scouts with an additional 60-75 leaders

The camp staff is made up of almost 60 full time staff members that live at camp for seven weeks. More than 60% of the staff are 18 or older and many have been through National Camp School for their certifications. Each year camp must pass an Accreditation from the National Office of the BSA in order to operate a camp. Last year CBS scored a 100% Accreditation rating.

Camp Bud Schiele

facts at a glance!

Program Areas Offered

Aquatics

Swimming-Rowing-Lifesaving-Kayaking Mile Swim-Canoeing--Polar Bear

Outdoor Skills

Orienteering-Pioneering-Wilderness Survival-Communications-Citizenship in the World

Ecology/Nature

Environmental Science – Fish & Wildlife Management, Reptile & Amp.- Nature-Geology Soil & Water Conservation-Weather

Shooting Sports

Rifle - Shotgun – Archery

Health and Fitness

Emergency Preparedness – First Aid

Handicrafts

Basketry - Leatherwork - Woodcarving Indian Lore — Pottery - Photography - Space Exploration

Climbing Eagles

1st Year Camper program designed to advance Scouts through Tenderfoot and 2nd Class skills using the patrol method.

Older Boy Programs

Motorboating- Water Sports—Climbing Merit Badges are offered to the older scouts who attend Camp Bud Schiele, as well several additional programs listed below.

C.O.P.E.

Challenging Outdoor Personal Experience This program is designed to challenge older Scouts through a team building and leadership program centered around a high and low ropes course.

S.C.U.B.A

Schiele's Challenging Underwater Boy Scout Adventure-offered during week 4 for older scouts to earn their PADI Open Water Certification and the new Scuba Merit Badge.

Kayaking BSA BSA Lifeguard

Visitors in Camp

On Thursday of every week, Camp Bud Schiele is proud to offer parents and visitors the opportunity to come visit their Scouts. Parent's Night is a weekly event where parents can see their sons in action, competing in camp events including the canoe race. Parents may also wish to stay for the evening Order of the Arrow Ceremony after the Canoe Race.

For Parents

Parents Letter: a sample for your troop to use.



Dear Parents:	
	to I hope your son will be with us at couts a memorable experience that they will remember for
	Annual Health and Medical form signed by his physician safety and must be within the last 12 months to be current.
The following is a suggested list of equipment that will al	low your son's stay at camp to be more enjoyable.
sleeping bag	money for crafts and snacks
sleepwear	prescription medicines
flashlight	underwear
extra pair of shoes	uniforms
socks (Scout socks and regular)	light jacket
T-shirts	pocket knife
poncho or raincoat	toilet articles
belt	towels and washcloths
shorts	insect repellent
swimsuits	small bag to carry about camp
handkerchiefs	Scout Handbook
notebook with paper and pen	water bottle
4:30 p.m. After supper, you are invited to watch our tro hang around for the Order of the Arrow Ceremony, preservable are \$190.00 if a pre-registration fee of \$50.0 submitted to the online registration system before April 1 Out-of-Council Scouts will pay the \$210 if a deposit of \$ submitted to the online registration system before April Participants in C.O.P.E. will need to pay a \$40 program	Camp Bud Schiele. You are welcome to visit anytime after op compete in the Canoe Race and of course, you'll want to nted immediately after the Canoe Race. 0 is postmarked by April 13, 2012 and the scout's name is 2012. Otherwise, the total cost for camp will be \$200. All 50 is postmarked by April 13, 2012 and the scout's name is 1, 2012. Otherwise, the total cost for camp will be \$220. fee. Also, the camp operates a store for the convenience of lies, T-shirts and snacks. Most Scouts spend an average of
\$40 during the week for items like drinks, snake bar and o	other items they may need.
to contact your son, you must leave a message for delive	ent of a family emergency, or circumstances that require you ery to your son's campsite. After hours** emergency calls up, it may be some time before someone can return the call. Please be patient when awaiting a return call.
Feel free to mail letters and postcards to your son while h get to your son before he departs camp for home. Use yo	e's at camp. Keep in mind that after Tuesday, mail may not ur return address on all correspondence.
	Scout
	Troop number
	Camp Bud Schiele
	668 Boy Scout Road
	Rutherfordton, NC 28139
	,/

Parent's Night Guidelines and Procedures

Parent's night is a great tradition at Camp Bud Schiele and one which will continue this year at camp. Below are a few guidelines and procedures which will help make Parent's night a rousing success for both the scouts and their parents.

#1 Plan Parent's Night Early - Begin planning the troops parent night gathering several weeks before camp. The more time spent planning allows for the most beneficial night for scouts and their parents.

#2 Carpool, Carpool, Carpool - Parking at Camp Bud Schiele is limited and on an average week over 300 parents and family members come to camp. Carpooling reduces the amount of traffic on camp property and parking issues that arise. Please carpool with a people from your troop.

#3 Prepare for Food! - Camp Bud Schiele offers a full meal in its Dining Hall on Thursday. Troops wishing to eat in the Dining Hall must sign-up by Monday in the Camp Office. For troops wishing to have a picnic dinner with their parents plan to have plenty of food for everyone. Pass a sign-up sheet around before you come to camp so that everyone knows what to bring when they come.

#4 Arriving on Parent's Night - Parent's Night BEGINS AT 4:30. Do NOT arrive at camp before 4:30 or you will not be allowed onto camp property. Merit Badge sessions last until 4:30 and early arrivals distract from the sessions.

#5 Shelter Usage - All program areas and the amphitheater are open for use during Parent's Night and it is encouraged that large troops use the program shelters for their picnic meals. To use a program shelter or the amphitheater troops must reserve the shelter in the camp office. Each shelter can be reserved for a \$20.00 fee. Half of the fee will be returned on Friday if the shelter is properly cleaned.

Reservations for each shelter are based on the number of scouts and parents attending camp Thursday night. Therefore it is more than likely that troops may share a program shelter or the amphitheater. Shelters will not be open until 4:30. Units that have reserved their space will be given preference for space on Thursday night.

#6 Clean up - It is the responsibility for each troop to clean up the shelter and remove trash and other materials. If the shelter is cleaned properly half of the reservation fee will be returned to the troop on Friday. All trash must be placed in the dumpsters located behind the Dining Hall.

Annual Health and Medical Record

(Valid for 12 calendar months)

Medical Information

The Boy Scouts of America recommends that all youth and adult members have annual medical evaluations by a certified and licensed health-care provider. In an effort to provide better care to those who may become ill or injured and to provide youth members and adult leaders a better understanding of their own physical capabilities, the Boy Scouts of America has established minimum standards for providing medical information prior to participating in various activities. Those standards are offered below in one three-part medical form. Note that unit leaders must always protect the privacy of unit participants by protecting their medical information.

Parts A and C are to be completed annually by all BSA unit members. Both parts are required for all events that do not exceed 72 consecutive hours, where the level of activity is similar to that normally expended at home or at school, such as day camp, day hikes, swimming parties, or an overnight camp, and where medical care is readily available. Medical information required includes a current health history and list of medications. Part C also includes the parental informed consent and hold harmless/release agreement (with an area for notarization if required by your state) as well as a talent release statement. Adult unit leaders should review participants' health histories and become knowledgeable about the medical needs of the youth members in their unit. This form is to be filled out by participants and parents or quardians and kept on file for easy reference.

Part B is required with parts A and C for any event that exceeds 72 consecutive hours, or when the nature of the activity is strenuous and demanding, such as a high-adventure trek. Service projects or work weekends may also fit this description. It is to be completed and signed by a certified and licensed health-care provider—physician (MD, DO), nurse practitioner, or physician's assistant as appropriate for your state. The level of activity ranges from what is normally expended at home or at school to strenuous activity such as hiking and backpacking. Other examples include tour camping, jamborees, and Wood Badge training courses. It is important to note that the height/weight limits must be strictly adhered to if the event will take the unit beyond a radius wherein emergency evacuation is more than 30 minutes by ground transportation, such as backpacking trips, high-adventure activities, and conservation projects in remote areas.

Risk Factors

Based on the vast experience of the medical community, the BSA has identified that the following risk factors may define your participation in various outdoor adventures.

- · Excessive body weight
- Heart disease
- Hypertension (high blood pressure)
- Diabetes
- Seizures
- · Lack of appropriate immunizations

- Asthma
- Sleep disorders
- Allergies/anaphylaxis
- Muscular/skeletal injuries
- Psychiatric/psychological and emotional difficulties

For more information on medical risk factors, visit Scouting Safely on www.scouting.org.

Prescriptions

The taking of prescription medication is the responsibility of the individual taking the medication and/or that individual's parent or guardian. A leader, after obtaining all the necessary information, can agree to accept the responsibility of making sure a youth takes the necessary medication at the appropriate time, but BSA does not mandate or necessarily encourage the leader to do so. Also, if state laws are more limiting, they must be followed.

For frequently asked questions about this Annual Health and Medical Record, see Scouting Safely online at http://www.scouting.org/scoutsource/HealthandSafety.aspx. Information about the Health Insurance Portability and Accountability Act (HIPAA) may be found at http://www.hipaa.org.



Annual BSA Health and Medical Record

Part A

GENERAL	INICODA	MATION
GENERAL	INFURI	VIALICIN

		FORMATION						
							_	
								ade completed (youth only)
								one No.
								Unit No
Social S	Security	No. (optional; may be required by me	dical facil	lities for treatment)_		Rel	ligious p	reference
Health/a	acciden	t insurance company			Policy	No		
In case	e of en	nergency, notify:			-			ICAL INSURANCE, STATE "NONE."
Address	S							
Home p	hone _		Busir	ness phone		Cell	phone .	
Alternat	te conta	ct			Alternate's	s phone		
MEDIC	CAL HI	STORY						
Are you	now, o	r have you ever been treated for a	ny of the	e following:				Allergies or Reaction to:
Yes	No	Condition		E	plain	Med	lication_	
		Asthma				Food	d Plants	s, or Insect Bites
		Diabetes					a, r iarite	s, or model bloo
		Hypertension (high blood pressu	Ire)			\dashv		Immunizations:
		Heart disease (i.e., CHF, CAD, N				The	following	g are recommended by the BSA.
		Stroke/TIA	,,,					unization must have been received
		COPD				1		st 10 years. If had disease, put "D"
		Ear/sinus problems				- 1		If immunized, check the box and
		Muscular/skeletal condition				— the y	ear rece	eived.
			ls A			- Yes	No	Date
		Menstrual problems (women on Psychiatric/psychological and	iy)			-		Tetanus
		emotional difficulties						Pertussis
		Learning disorders (i.e., ADHD,	ADD)			$\dashv \sqsubseteq$		Diptheria
		Bleeding disorders				ᅟᆜ	\sqcup	Measles
		Fainting spells				⊣	\sqcup	Mumps
		Thyroid disease				⊣ 님	닏	Rubella
		Kidney disease Sickle cell disease				⊢⊢	닏	Polio
		Seizures				ᅱ片	H	Chicken pox
		Sleep disorders (i.e., sleep apne	ea)			╛┞	H	Hepatitis B
		GI problems (i.e., abdominal, dig	jestive)			ᅟᅵᅢ	H	Influenza
		Surgery				⊣ Ħ	H	Other (i.e., HIB)
		Serious injury				$\dashv \overline{\neg}$, , ,
		Other					kempuo	n to immunizations claimed.
this pa if they	medica rt of the are for	ations currently used. (If additi e health form.) Inhalers and Ep occasional or emergency use	oiPen in only.	formation must	be included, ever	well Sco	as the ii uting Sa	formation about immunizations, as mmunization exemption form, see fely on Scouting.org.)
			Medic	ation		_ Me		1
		Frequency			uency			Frequency
		date started			d			te date started
Heaso	on for m	edication	Heaso	on for medication _		_ Re	ason for	medication
		pproved by:		oution approved by				n approved by:
Parent s	signature	// MD/DO, NP, or PA Signature	Parent s	// signature M	D/DO, NP, or PA Signature	Pan	ent signatu	re MD/DO, NP, or PA Signature
Tempo	orary 🗌	Permanent ☐	Tempo	orary 🔲 Permanen	t I🔲	Ter	mporary	[□ Permanent [□
Medic	ation		Medic	ation		Me	edication	1
1		Frequency			uency			Frequency
		date started			d			te date started
		edication	Reaso	n for medication _		_ Re		medication
						_ _		
		pproved by:/		oution approved by				n approved by: / me MD/DO, NP, or PA Signature
1		MD/DO, NP, or PA Signature	_	signature M	D/DO, NP, or PA Signature	Pan		
I rempo	Jiary∐	Permanent □	rempo	orary 🔲 Permanen	· 🗀	l iei	mporary	☐ Permanent ☐

NOTE: Be sure to bring medications in the appropriate containers, and make sure that they are NOT expired, including inhalers and EpiPens. You SHOULD NOT STOP taking any maintenance medication.

Heignt	Weigh	nt	_ % body fat	Meets height/wei	ght limits 🔲	Yes 🗌 No	
Blood pressure	9	_ Pulse			_	_	
than 30 minut in the table at percentage is	es by groun the bottom outside the	d transporta of this page range of 10	tion will not be per or if during a phys to 31 percent for a	activity or event in which mitted to do so if they clical exam their health clical exam to 25 percenters (For healthy height/wei	exceed the care provide ent for a ma	height/weight er determines t an. Enforcing t	limits as documented that body fat this limit is strongly
	Normal	Abnormal	Explain Any Abnormalities	Range of Mobility	Normal	Abnormal	Explain Any Abnormalities
Eyes				Knees (both)			
Ears				Ankles (both)			
Nose				Spine			
Throat							
Lungs				Other	Yes	No	
Heart				Contacts			
Abdomen				Dentures			
Genitalia				Braces			
Skin				Inguinal hernia			Explain
Emotional adjustment				Medical equipment (i.e., CPAP, oxygen)			
Tuberculosis (T	B) skin test (if	required by yo	ur state for BSA camp	staff) Negative	Positive		
Allergies (to w	hat agent, ty	pe of reaction	n, treatment):				
☐ Hiking and o	camping	Competitive Horseback	activities Back	ned this person, and ap packing □ Swimming a diving □ Mountain erness/backcountry treks	/water activi	ities Clim	ticipation in: bing/rappelling llenge ("ropes") course
Specify restrict	tions (if none	, so state)					
opedity restrict							

- → Uncontrolled heart disease, asthma, or hypertension.
- → Uncontrolled psychiatric disorders.
- → Poorly controlled diabetes.
- → Orthopedic injuries not cleared by a physician.
 → Newly diagnosed seizure events (within 6 months).
 → For scuba, use of medications to control diabetes, asthma,
- or seizures.

Provider printed name	
Signature	
Address	_
City, state, zip	
Office phone	
Date	_

Height (inches)	Recommended Weight (lbs)	Allowable Exception	Maximum Acceptance
60	97-138	139-166	166
61	101-143	144-172	172
62	104-148	149-178	178
63	107-152	153-183	183
64	111-157	158-189	189
65	114-162	163-195	195
66	118-167	168-201	201
67	121-172	173-207	207
68	125-178	179-214	214
69	129-185	186-220	220

Height (inches)	Recommended Weight (lbs)	Allowable Exception	Maximum Acceptance
70	132-188	189-226	226
71	136-194	195-233	233
72	140-199	200-239	239
73	144-205	206-246	246
74	148-210	211-252	252
75	152-216	217-260	260
76	156-222	223-267	267
77	160-228	229-274	274
78	164-234	235-281	281
79 & over	170-240	241-295	295

This table is based on the revised Dietary Guidelines for Americans from the U.S. Dept. of Agriculture and the Dept. of Health & Human Services.

Part B	Last name:	DOB:	

Part C

Informed Consent and Hold Harmless/Release Agreement

I understand that participation in Scouting activities involves a certain degree of risk. I have carefully considered the risk involved and have given consent for myself and/or my child to participate in these activities. I understand that participation in these activities is entirely voluntary and requires participants to abide by applicable rules and standards of conduct. I release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all claims or liability arising out of this participation.

I approve the sharing of the information on this form with BSA volunteers and professionals who need to know of medical situations that might require special consideration for the safe conducting of Scouting activities.

In case of an emergency involving me or my child, I understand that every effort will be made to contact the individual listed as the emergency contact person. In the event that this person cannot be reached, permission is hereby given to the medical provider selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for me or my child. Medical providers are authorized to disclose to the adult in charge Protected Health Information/ Confidential Health Information (PHI/CHI) under the Standards for Privacy of Individually Identifiable Health Information, 45 C.F.R. §§160.103, 164.501, etc. seq., as amended from time to time, including examination findings, test results, and treatment provided for purposes of medical evaluation of the participant, follow-up and communication with the participant's parents or guardian, and/or determination of the participant's ability to continue in the program activities.

without restrictions.	
With special considerations or restrictions (list)	
I hereby assign and grant to the local council and the Boy Scouts of A film/videotapes/electronic representations and/or sound recordings release the Boy Scouts of America, the local council, the activity coorganizations associated with the activity from any and all liability from	made of me or my child at all Scouting activities, and I hereby pordinators, and all employees, volunteers, related parties, or other
I hereby authorize the reproduction, sale, copyright, exhibit, broadc film/videotapes/electronic representations and/or sound recordings and I specifically waive any right to any compensation I may have for	without limitation at the discretion of the Boy Scouts of America,
Yes No	
Adults authorized to take youth to and from the event: (You must designate at least one adult. Please include a telephone number.)	Adults NOT authorized to take youth to and from the event:
1	1
2	2
3	3
I understand that, if any information I/we have provided is found for participation in any event or activity.	d to be inaccurate, it may limit and/or eliminate the opportunity
Participant's name	
Participant's signature	
Parent/guardian's signature	
Date	(If under the age of 18)
Attach copy of insurance card (front and back) here. If required	by your state, use the space provided here for notarization.



Part C

SKU 34605 7 30176 34605 2 34605 2009 Printing

ast name: DOB:

TROOP ROSTER

	Total # of Adults
	Total # of 1/2 Week
OP ROSTER	Other

Total # of Scouts _____

TROC

Troop#:	Council:	·	District/County:	
Week#:	Campsite:	# of Scouts:	# of Adults:	
Leader's Name	<u> </u>		_ Position:	
Phone Number	()	_ Emergency # while	e at Camp: ()

Name	Address	City, State	Phone No.	# of Nights
SM				
ASM				
NAME	RANK	DATE OF BIRTH	EMERGENCY #	
SPL				
ASPL				
PL				
PL				
PL				
PL				
		1		

^{*}TURN IN 2 COPIES OF THIS FORM AT CHECK-IN.

Individual Medication Record

Scout Information		
Name -		
Γroop # - Date of Birth -		Photo Here
Address -		If you do not provide a photo a \$5.00 fee will be charged to
Home Phone # -	Cell Phone # -	the scout's troop.
Scoutmaster -		
SM Phone # -		

Medication Record

Medication -
Dosage Instructions -
Medication -
Dosage Instructions -
Medication -
Dosage Instructions -
Medication -
Dosage Instructions -
Medication -
Dosage Instructions -
Medication -
Dosage Instructions -
Medication -
Dosage Instructions -

Troop Photo Order Form

Troop #	Scoutmaster Name	
Council -	District -	

 $2012 \text{ Photo Prices} \\ 8x10 = \$8.00 \\ 5x7 = \$6.00$

NAME	8x10	5x7	AMOUNT DUE
L			

Total # 8x10 -	x \$8.00	=	\$
Total # 5x7 -	x \$6.00	=	\$
	Total P	rice	<u> </u>

Swim Classification Procedures

The swim classification of individuals participating in a Boy Scouts of America activity is a key element in both Safe Swim Defense and Safety Afloat. The swim classification test should be renewed annually, preferably at the beginning of each outdoor season. Traditionally, the swim classification test has only been conducted at a long-term summer camp. However, there is no restriction that this is the only place the test may be conducted. It may be more useful to conduct the swim classification prior to a unit going to summer camp.

All persons participating in BSA aquatics are classified according to swimming ability. The classification test and test procedures have been developed and structured to demonstrate a skill level consistent with the circumstances in which the individual will be in the water. The Swimmer's Test demonstrates the minimum level of swimming ability for recreational and instructional activity.

The various components of each test evaluate the several essentials to the minimum level of swimming ability. Each step of the test is important and should be followed as listed below.

Swimmer's Test:

Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudge, or crawl: then swim 25 yards using any easy resting backstroke. The 100 yards must be swum continuously and include at least one sharp turn. After completing the swim, rest by floating.

Administration of Swim Classification Test (The Troop May Choose One of These Options)

Option A (at camp)

The swim classification test is completed the first day of camp by Camp Aquatics personnel.

Option B (Council conducted/council controlled)

The council controls the swim classification process by predetermined dates, locations and approved personnel to serve as aquatics instructors. When the unit goes to a summer camp, each individual will be issued a buddy tag under the direction of the Camp Aquatics Director for use at the camp.

Option C (At unit level with council-approved aquatics resource people):

The swim classification test done at unit level should be conducted by one of the following council-approved resource people: Aquatics Instructor, BSA; Aquatics Supervisor; BSA Lifeguard; certified lifeguard; swimming instructor; or swim coach. When the unit goes to a summer camp, each individual will be issued a buddy tag under the direction of the Camp Aquatics Director for use at the camp.

Special Note:

When swim test are conducted away from camp or at the point of activity, the Aquatics Director shall at all times reserve the authority to review or retest all participants to ensure that standards have been maintained.

* If a scout has to be retested during the week, the entire troop will be subject to a retest.

Unit Swim Classification Record

This is the individual's swim classification as of this date. Any change in status after this date i.e., non-swimmer to beginner or beginner to swimmer, would require a reclassification test by the Camp Aquatics Director.

<u>Special Note:</u> When swim tests are conducted away from camp or at the point of activity, the Aquatics Director shall at all times reserve the authority to review or retest all participants to assure that standards have been maintained. **If a scout is retested the entire troop will be subject to a retest.**

Unit Number		Date of Swin Swim Classit	Date of Swim Test Swim Classification		
Naı	me of Person Conducting Test	5 (1711)			
Print Name		Signa	ature		
Uni	t Leader				
Pri	int Name	Sign	ature		
	Full Name (please print)	Non-Swimmer	Beginner	Swimmer	
1.					
2.					
3.					
4.					
5.					
6.					
7.					
8.					
9.					
10.					
11.					
12.					
13.					
14.					
15.					
16.					
17.					
18.					
19.					

20.

CATAPULT CHALLENGE: RULES AND REGULATIONS

A tradition at Camp Bud Schiele and one of the more exciting competitive events, the Catapult Challenge is back once more to challenge your scouts. On Thursday afternoon, Scouts and their units compete for the ultimate prize, "Champion of the Catapult Challenge". This competitive event, test the lashing, knot tying and design abilities of each Scout and their unit.

This competitieve event has even been credited with creating the interest in a father/son team building world champion "pumpkin chuckin" catapults.

Although this is a fun and exciting event, there are several RULES and REGU-LATIONS that each unit must abide by or risk being disqualified and unable to compete.

Rule #1: There will be TWO divisions in this years' event, a Natural Material division, and an Open division. Catapults with any material that is not a Natural (earth) material will be placed in the Open division. These materials include but are not limited to; pulleys, springs, wire, metal of any type, or any man made fabrics.

Rule #2: The CBS Staff will determine which division each catapult will compete in. The use of any prefabricated or manufactured material will place a catapult in the Open Division. Only the launching device (i.e. bowl, towel, ect..) may be a non-natural material.

Rule #3: Scouts are to construct the entire catapult from beginning to end. Leaders may give guidance but are not to assist in tying lashings or participate in any other construction of the catapult. This is a Scout competition.

Rule #4: NO materials will be given to units upon arrival at Camp Bud Schiele. Units should have all the materials needed to construct their catapults.

Rule #5: Each Unit will have two opportunities to launch an object as far as possible.

Rule #6: No more than eight Scouts may be touching the Catapult at the time the launch is attempted. This will enable a more competitive and equal event among both large and small troops.

Rule #7: Each unit must identify their Catapult with at least their Troop #. This will allow the staff to identify each catapult and each unit participating. Catapults not identified may be disqualified.

Rule #8: Each unit is expected to remove all parts of their catapult and discard of properly. Remember, Scouts leave things better than they found them. Any unit that does not clean their area will be disqualified from any and all recognitions/awards. Catapults or catapult materials may not be placed in the dumpsters.

Rule #9: Slingshots will NOT be allowed in this competition. Troop teamwork in design and fabrication of a true catapult are the goals of this competition. A slingshot is a handheld catapult designed to be used by children, invented in 1888.

Rule #10: Troops must construct a "NEW" catapult each summer. Again, this event is intended to build teamwork and using an old catapult doesn't require teamwork and/or imagination or design.

Rule #11: The CBS staff will judge the competition. All rulings by the staff are final. If your unit is disqualified for any reason, you may be allowed to participate, however your unit will not be competing for recognitions/awards.

Spartan Chariot Challenge

Excitement is building and so to should your scouts be building their own version of a Spartan Chariot. A famous weapon, Bronze Age soldiers would use chariots to quickly charge and encircle their enemies. The 2012 CBS theme "Spartan Summer: Quest for the Sword of Leonidas", will bring another event that will close out a spectacular week for all of your scouts.

Your troop will be able to enter a chariot of their own design that will race across the activity field in what is sure to be a fun and exciting event for all. Make sure that your troop follows the rules for this event so that you are allowed to participate. Be creative, use your imagination and bring your best chariot ready to race.

Rule #1: Each troop can submit one chariot to race in the "Spartan Chariot Challenge". Regardless of the size of an individual troop, no troop will be allowed to enter more than ONE chariot.

Rule #2: Each chariot entered will be required have one charioteer on board and two scouts to pull the chariot.

Both Charioteer and the pullers will be required to wear appropriate safety equipment during the race. Minimum safety equipment required is a bicycle helmet. The safety equipment will not be furnished by the camp staff.

Rule #3: Scouts are to encouraged to construct the entire chariot with little help from unit leaders. The staff at CBS hopes this event will bring your troop together in making a chariot of which the entire troop will be proud. Leaders are encouraged to give guidance and provide resources when necessary.

Rule #4: NO electrical parts will be allowed on the chariot. Please do not try to use motors of any kind to propel your chariot.

Rule #5: The use of any premade store bought cart is prohibited. Troops may use a cart as a base, but must build a chariot around the cart.

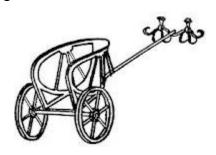
Rule #6: No Spears! The use of any type of weapon is prohibited and units will be disqualified.

Rule #7: Each unit must identify their Spartan Chariot with at least their Troop #. This will allow the staff to identify each chariot and each unit participating. Chariots not identified may be disqualified.

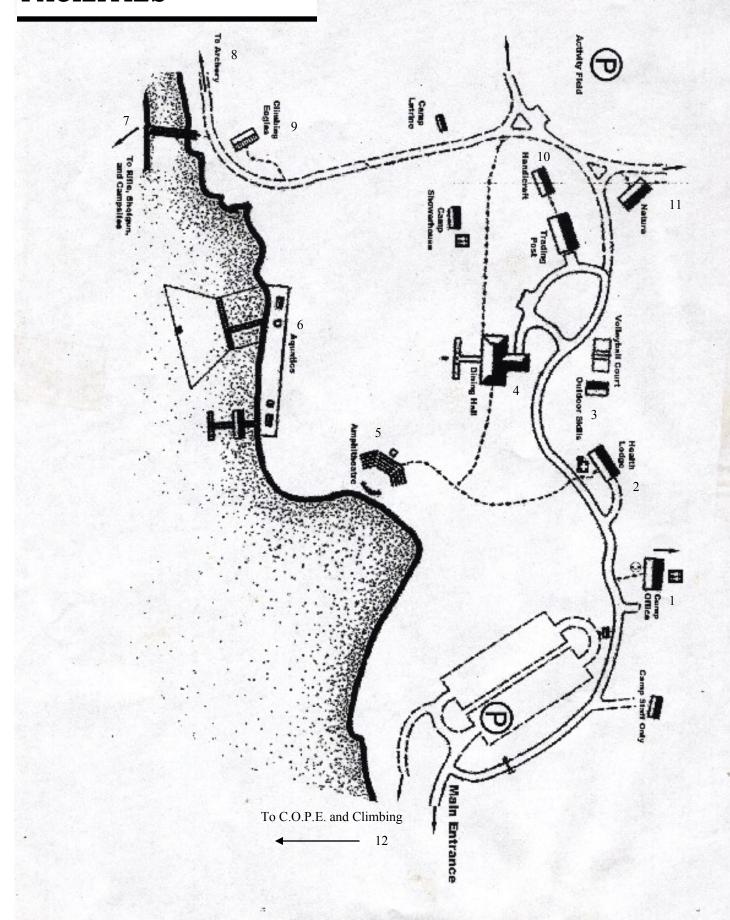
Rule #8: Each unit is expected to remove all parts of their chariot and discard of properly. Remember, Scouts leave things better than they found them. Any unit that does not clean their area will be disqualified from any and all recognitions/awards.

Rule #9: No Chariots are to be disposed of in the dumpster. Troops improperly disposing of their chariot will be subject to a \$20 fee.

Rule #10: The CBS staff will judge the competition. All rulings by the staff are final. If your unit is disqualified for any reason, you may be allowed to participate, however your unit will not be competing for recognitions/awards.



MAP OF MAIN CAMP FACILITIES



MAP OF MAIN CAMP FACILITIES List of activities and merit badges

1 - Camp Office/Leaders Lodge

- Coffee Clutch
- Internet Access (adults only)
- SM Golf Tournament
- Leader Training

2 - Health Lodge

- First Aid Merit Badge
- First Aid Services
- AED
- First Aid Game

3 - Outdoor Skills/Scoutcraft Shelter

- Robotics MB
- Emergency Preparedness MB
- Citizenship in the World MB
- Communications MB
- Wilderness Survival MB
- Orienteering/Geocaching MB
- Pioneering MB
- Scouting Heritage MB
- Disability Awareness MB
- Knot-Tying Relay

4 - Dining Hall

- Meals
- CPR class
- OA Cracker-barrel
- Emergency gathering point
- Rope Toss

5 - Amphitheater

- Campfires
- Astronomy MB
- OA Ceremony
- Mile Swim Sign-up

6 - Waterfront

- Swimming MB
- Beginners Swimming Class
- Lifesaving MB
- Canoeing MB
- Rowing MB
- Kayaking MB
- Water Sports MB
- Mile Swim
- BSA Lifeguard
- Swimming Relay

7 - Rifle/Shotgun Ranges

- Rifle Shooting MB
- Marksmanship Rifle Activity
- Shotgun Shooting MB

8 - Archery Range

- Archery MB
- Marksmanship Archery Activity

9 - Trail Head Shelter

- Trail Head Programs
- Fire Building Activity

10 - Handicraft Shelter

- Basketry MB
- Wood Carving MB
- Indian Lore MB
- Pottery/Sculpture MB
- Leatherwork MB
- Space Exploration MB
- Art/Fingerprinting MB
- Woodwork MB
- Home Repair/Painting MB
- Chess MB
- Marathon Relay

11 - Nature Shelter

- Environmental Science MB
- Weather/Oceanography MB
- Fish and Wildlife Management MB
- Forestry MB
- Archaeology MB
- Insect Study/Mammal Study MB
- Reptile & Amphibian Study MB
- Crime Prevention MB
- Leaf Identification

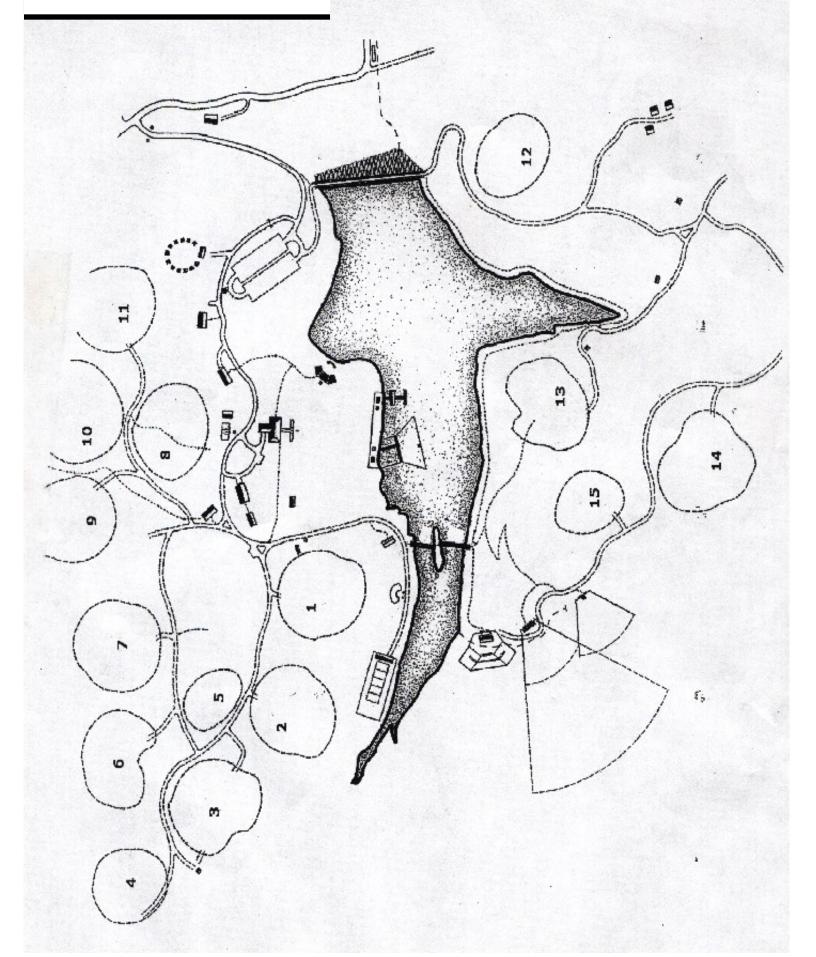
12 - C.O.P.E. and Climbing Shelters

- C.O.P.E. Program
- Climbing MB

P - Activity Field

- Chariot Race
- Javelin Toss

MAP OF CAMP - WITH SITE NUMBERS



The 2012 Leaders Guide is made available by:



Eswau Huppeday Lodge Home of the 1994, 1996, 1998, 2000, 2002, and 2004 National Dance Team Champions